

RM2000

Static and Dynamic Analysis of Spaceframes



USER GUIDE

APPENDIX

TDV Ges.m.b.H.

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1 Scripts

In RM2000, there is a scripting interface based on the TCL script language. Access to the RM2000 database is provided by RM-specific commands in TCL. For specific information about TCL itself, look for textbooks, search the internet (e.g.: <http://www.scriptics.com>) or check the HTML-based TCL syntax description provided with RM2000. In RM2000, a subset of TCL version 7.3 is implemented. All TCL commands for RM2000 database access are described in the following chapter.

A script is a simple text file **without formatting** (ASCII – text file) containing a sequence of commands. TCL scripts files should be named like ‘filename.tcl’. To create a script file, open a text editor (e.g.: by selecting the ‘editor’ button from the icons at the top of the RM program), write the desired sequence of commands and save it as ‘filename.tcl’. Input-Scripts can be started from within RM2000 by selecting the File Import Tcl-script option. Select your file (‘filename.tcl’) from the selection list or input the filename in the ‘File’ edit field. Choose whether you want to add the input to your project (partial project) or you want to overwrite the existing project by the input (complete project). Select <OK> to start the script. Log-, warning- and error messages will appear in the RM log.

Commands begin with a keyword and end at the end of the line. In between there can be parameters for the command. The number of parameters must correspond to the syntax definition of the command given in this chapter.

The ‘#’ as the first character of a command will comment it out.

TCL allows the definition of user-defined commands. TDV provides a library with pre-defined commands. Experienced users can add an own command library.

One of the most important commands is the SERIE command:

`[SERIE from to step]`

This command produces a list of numbers beginning from “from” with a numerical distance of “step” up to “to”. Examples:

<code>[SERIE 1 40 10]</code>	will produce the list { 1 11 21 31 }
<code>[SERIE 1 5 1]</code>	will produce the list { 1 2 3 4 5 }
<code>[SERIE 1 5]</code>	will produce the list { 1 2 3 4 5 } (default step = 1)
<code>[SERIE 15.3 5.3 -2.5]</code>	will produce the list { 15.3 12.8 10.3 7.8 5.3 }

Check the following syntax description of the specific commands whether you can use the [SERIE from to step] input with a specific command.

For multiple series, a second command is provided:

```
[SERIES from to step start1 step1]
[SERIES from to step start1 step1 start2 step2]
[SERIES from to step start1 step1 start2 step2 start3 step3]
[SERIES from to step start1 step1 start2 step2 start3 step3 start4 step4]
```

This command produces a list of lists of numbers beginning from “from”, “start1”, “start2”, ... with a numerical distance of “step”, “step1”, “step2”, ... until the first list reaches “to”. This command can be used for example for the definition of nodes along a line or for the definition of elements.

Examples:

```
[SERIES 1 40 10 12.0 0.5 15.0 -1.1]
```

will produce the list of lists:

```
{ { 1 11 21 31 } {12.0 12.5 13.0 13.5} {15.0 13.9 12.8 11.7} }
```

Check the following syntax description of the specific commands whether you can use the [SERIES...] input with a specific command.

A simple script file creating 11 nodes and 10 beams can look like this:

```
# start a RM session
RMJOB START

# start the structure definition
RMSTRUCT START

# create 11 nodes: node 1 at (15.0 / 0.0 / 0.0) to node11 at (32.0 / 0.0 / 0.0)
NODE [SERIES 1 11 1 15.0 1.7]

# create element 1-10
BEAM [SERIES 1 10 1 1 2 1]

# assign the "B55" material to beams 1, 3, 5, 7 and 9
BEAM [SERIE 1 10 2] MAT "B55"

# end the structure definition
RMSTRUCT END

# end a RM session
RMJOB END
```

RM-specific commands are divided into different scopes.

Within a scope, only part of the commands are available. Starting a TCL – Script from within RM2000, scope General is activated automatically. A general overview of scopes and validity of commands is give in the next picture:

<u>SCOPELEVEL</u>				
1	2	3	4	5
RMHALT	RMHALT	RMHALT	RMHALT	RMHALT
RMLOG	RMLOG	RMLOG	RMLOG	RMLOG
RMWARN	RMWARN	RMWARN	RMWARN	RMWARN
RMERROR	RMERROR	RMERROR	RMERROR	RMERROR
RMLANG	RMLANG	RMLANG	RMLANG	RMLANG
RMINPLANG	RMINPLANG	RMINPLANG	RMINPLANG	RMINPLANG
RMDATA	RMDATA	RMDATA	RMDATA	RMDATA

RMJOB	RMJOB		
	<table> <tr> <td>RMINFO</td><td> RMINFO RMVERSION TEXT PROJDATE STRUCTURE ENVDISP ENVFORCE TENDRES PERMLCTOT NORM LINEAR NONLIN SPECIAL ANGLE LENGTH FORCE MOMENT STRESS TEMP TIME TOL G NEWMARK CRTIME M_OVER_K GLOBDAMP LISTFACT PAGE </td></tr> </table>	RMINFO	RMINFO RMVERSION TEXT PROJDATE STRUCTURE ENVDISP ENVFORCE TENDRES PERMLCTOT NORM LINEAR NONLIN SPECIAL ANGLE LENGTH FORCE MOMENT STRESS TEMP TIME TOL G NEWMARK CRTIME M_OVER_K GLOBDAMP LISTFACT PAGE
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	<table> <tr> <td>RMUNIT</td><td> RMUNIT ANGLE LENGTH FORCE MOMENT STRESS </td></tr> </table>	RMUNIT	RMUNIT ANGLE LENGTH FORCE MOMENT STRESS
RMUNIT	RMUNIT ANGLE LENGTH FORCE MOMENT STRESS		

		TEMP TIME	
	RMMAT	RMMAT INFO DATA1 - 7	
	RMREINF	RMREINF GROUP	
	RMCROSS	RMCROSS INFO NODE ELEM REINF	
	RMCROSS	RMCROSS INFO PARAMETER ITEM	(COMPOSITE)
	RMVAR	RMVAR VAR TABLE ITEM	TABLE
	RMSTRUCT	RMSTRUCT NODE NOSUP BEAM CABLE SPRING FRIC CONTACT HINGE BLSPRING STIFF FLEX	STIFF K11 K12 K21 K22 F11 F12 F21 F22

		VDAMP SDAMP ELEM TENDON TENDON INFO MAT AREA COUNT FRIC NODEAT STRESS	
	RMSCHED	RMSCHED LCOMB LCOMB LCASE ENVELOPE LCASE ENVELOPE COMBINE LMANAGE LMANAGE INFO LCASE ENVELOPE LSET LSET INFO ITEM LCASE LCASE INFO LMANAGE LSET LANE LANE INFO ITEM LTRAIN LTRAIN INFO FMINMAX EPS FACT ITEM	

	<table><tr><td>SEISMIC</td><td>SEISMIC</td></tr><tr><td></td><td>INFO</td></tr><tr><td></td><td>FILE</td></tr><tr><td></td><td>DURATION</td></tr><tr><td></td><td>ITEM</td></tr></table>	SEISMIC	SEISMIC		INFO		FILE		DURATION		ITEM																
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	INFO																										
	FILE																										
	DURATION																										
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	<table><tr><td>CONSTRAINT</td><td>CONSTRAINT</td></tr><tr><td></td><td>INFO</td></tr><tr><td></td><td>LCASE</td></tr><tr><td></td><td>SUP</td></tr><tr><td></td><td>NDDEF</td></tr><tr><td></td><td>NDROT</td></tr><tr><td></td><td>NDFOR</td></tr><tr><td></td><td>NDMOM</td></tr><tr><td></td><td>ELDEF</td></tr><tr><td></td><td>ELROT</td></tr><tr><td></td><td>ELFOR</td></tr><tr><td></td><td>ELMOM</td></tr></table>	CONSTRAINT	CONSTRAINT		INFO		LCASE		SUP		NDDEF		NDROT		NDFOR		NDMOM		ELDEF		ELROT		ELFOR		ELMOM		
CONSTRAINT	CONSTRAINT																										
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	FACTOR																										
	EXIST																										
	RMMAT																										
	RMCROSS																										
	RMVAR																										

	NODE NOSUP BEAM CABLE SPRING FRIC CONTACT HINGE BLSPRING STIFF FLEX VDAMP SDAMP ELEM TENDON LCASE STAGE	
	RMFILE RMFILE LINE	

1.1 Scope: General

Starting a script from within RM2000, the following commands are available:

- **RMHALT:** Stop the execution of the script immediately.
- **RMLOG:** Put a message to the RM log.
- **RMWARNING:** Put a warning message to the RM log.
- **RMERROR:** Put an error message to the RM log.
- **RMLANG:** Get the user language for output.
- **RMINPLANG:** Get the user language for input.
- **RMDATA:** Get part of general project data.
- **RMJOB:** Start a new RM Job.

The syntax for these commands are:

1.1.1 RMHALT:

Syntax	RMHALT
Meaning	No parameters, immediately stop script execution. An error message will appear in the RM error log.
Examples	RMHALT

1.1.2 RMLOG:

Syntax	RMLOG <i>"message"</i>
Meaning	Add a message to the RM log.
Examples	RMLOG "Now start the definition of the bridge."

1.1.3 RMWARN:

Syntax	RMWARN <i>"warning-message"</i>
Meaning	Add a message to the RM warning-messages.
Examples	RMWARN "This warning will appear in the RM log"

1.1.4 RMERROR:

Syntax	RMERROR <i>"error-message"</i>
Meaning	Add a message to the RM error-messages.
Examples	RMERROR "This error will appear in the RM error-log"

1.1.5 RMLANG:

Syntax	RMLANG
Meaning	Returns the selected language for ouput.
Examples	RMLANG

1.1.6 RMINPLANG:

Syntax	RMINPLANG
Meaning	Returns the selected language for input.
Examples	RMINPLANG

1.1.7 RMDATA:

Syntax	RMDATA DEFLECTION RMDATA FORCE
Meaning	Returns the deflection or force factor chosen in the result dialog.
Examples	RMDATA DEFLECTION RMDATA FORCE

1.1.8 RMJOB:

Syntax	RMJOB BEGIN RMJOB END
Meaning	Must be executed at the begin (BEGIN) and at the end (END) of a Script session. RMJOB provides access to the other commands.
Examples	RMJOB BEGIN RMJOB END

1.2 Scope: RMJOB

After the execution of **RMJOB BEGIN**, this scope is entered. Within this scope, the following commands are available:

- **RMHALT**, **RMLOG**, **RMWARNING**, **RMERROR** as described in chapter 1.1.
- **RMINFO**: Set general options.
- **RMUNIT**: Define units used in TCL file.
- **RMMAT**: Define or change material properties.
- **RMREINF**: Define or change reinforcement properties.
- **RMCROSS**: Define or change cross section properties.
- **RMVAR**: Define or change variables and tables.
- **RMSTRUCT**: Define or change structure.
- **RMSCHED**: Define or change a construction schedule.
- **RMRESULT**: Evaluate results.
- **RMFILE**: Define content of an ASCII file.

Each of these commands enter another scope. These commands are used to provide another set of commands valid in the scope.

The syntax for these commands are:

1.2.1 RMINFO:

Syntax	RMINFO START RMINFO END
Meaning	Start or end the definition of project parameters, RM-units and factors.
Examples	RMINFO START RMINFO END

1.2.2 RMUNIT:

Syntax	RMUNIT START RMUNIT END
Meaning	Set the units for the following TCL data. In order to change the default units in RM, define the units in the RMINFO scope!
Examples	RMUNIT START RMUNIT END

1.2.3 RMMAT:

Syntax	RMMAT "material-name" material-type RMMAT END
Meaning	Start or end the definition of material properties. The material is created if it does not exists yet. The " <i>material-type</i> " parameter must be one of the following: CONC, STEEL, REINF, PRSTRS, WOOD, ALU, OTHER
Examples	RMMAT "concrete B50" CONC RMMAT END

1.2.4 RMREINF:

Syntax	RMREINF BEGIN RMREINF END
Meaning	Start or end the definition of reinforcement groups.
Examples	RMREINF BEGIN RMREINF END

1.2.5 RMCROSS:

Syntax	RMCROSS "cross section name" RMCROSS END
Meaning	Start or end the definition of a cross section. RMCROSS creates a new cross section if cross section " <i>cross section name</i> " does not exist yet.
Examples	RMCROSS "cs15" RMCROSS END

1.2.6 RMCROSS COMPOSITE:

Syntax	RMCROSS " <i>cross section name</i> " COMPOSITE RMCROSS END
Meaning	Start or end the definition of a composite cross section. RMCROSS creates a new cross section if cross section " <i>cross section name</i> " does not exist yet.
Examples	RMCROSS "compcs15" COMPOSITE RMCROSS END

1.2.7 RMVAR:

Syntax	RMVAR BEGIN RMVAR END
Meaning	Start or end the definition of variables and tables.
Examples	RMVAR BEGIN RMVAR END

1.2.8 RMSTRUCT:

Syntax	RMSTRUCT BEGIN RMSTRUCT END
Meaning	Start or end the definition of the structure.
Examples	RMSTRUCT BEGIN RMSTRUCT END

1.2.9 RMSCHED:

Syntax	RMSCHED BEGIN RMSCHED END
Meaning	Start or end the definition of a construction schedule.
Examples	RMSCHED BEGIN RMSCHED END

1.2.10 RMRESULT:

Syntax	RMRESULT BEGIN RMRESULT END
Meaning	Start or end result evaluation. The result scope is entered automatically if the script was started by $\uparrow$ RESULT $\Rightarrow$ SCRIPT
Examples	RMRESULT BEGIN RMRESULT END

1.2.11 RMFILE:

Syntax	RMFILE "filename.extension" RMRESULT END
Meaning	Start or end the definition of an ASCII file. ATTENTION: Any existing file will be overwritten! Use with care.
Examples	RMFILE "p1-lc1000.rm" RMFILE END

1.3 Scope: RMINFO

After the execution of **RMINFO START**, this scope is entered. Within this scope, the following commands are available:

- **RMHALT**, **RMERROR**, **RMWARNING**, **RMLOG** as described in chapter 1.1.
- **RMINFO END**: To end this scope.
- **RMVERSION**: RM program version if file was created by export.
- **TEXT**: Set project description text(s).
- **PROJDATE**: Start date of construction.
- **STRUCTURE**: Set active degrees of freedom for structure.
- **ENVDISP**: Set min/max displacement for results.
- **ENVFORCE**: Set min/max forces for results.
- **TENDRES**: Define if tendon results should be saved.
- **PERMLCTOT**: Define the loadcase for the sum of permanent loads.
- **NORM**: Set the active norm.
- **LINEAR**: Set parameters for linear calculation.
- **NONLIN**: Set parameters for non-linear calculation.
- **SPECIAL**: Set special calculation parameters.
- **ANGLE**: Set the unit(s) for angles used in RM.
- **LENGTH**: Set the unit(s) for lengths used in RM.
- **FORCE**: Set the unit for forces used in RM.
- **MOMENT**: Set the unit for moments used in RM.
- **STRESS**: Set the unit for stresses used in RM.
- **TEMP**: Set the unit for temperature used in RM.
- **TIME**: Set the unit(s) for time-related values used in RM.
- **TOL**: Set convergence parameters.
- **G**: Define the gravity constant.
- **NEWMARK**: Set time integration constants.
- **M_OVER_K**: Set the tolerances for m/k.
- **GLOBDAMP**: Set the global damping factor for modal superposition.
- **CRTIME**: Set creeping and shrinking constants.

- **CROSSINT:** Set the parameters for cross section integration.
- **LISTFACT:** Set the multiplication factors for deformation and force output.
- **PAGE:** Set number of lines per page and first page number for listing.

The syntax for these commands are:

1.3.1 TEXT:

Syntax	TEXT "Text"
Meaning	Set the project text. A maximum of 2 text lines is supported.
Examples	TEXT "Moving load example"

1.3.2 PROJDATE:

Syntax	PROJDATE yyyy - mm - dd
Meaning	Set the construction start date. Year must be 4 digits.
Examples	PROJDATE 2001 - 11 - 21

1.3.3 STRUCTURE:

Syntax	STRUCTURE DOF1 DOF2 . . .
Meaning	Set active degrees of freedom for structure. DOFx must be one of those: Vx Vy Vz Px Py Pz
Examples	STRUCTURE Vx Vy Pz

1.3.4 ENVDISP:

Syntax	ENVDISP DOF1 DOF2 ...
Meaning	Set min/max displacement for results. DOFx must be one of those: Vx Vy Vz Px Py Pz
Examples	ENVDISP Vx Vy Pz

1.3.5 ENVFORCE:

Syntax	ENVFORCE <i>DOF1 DOF2 ...</i>
Meaning	Set min/max displacement for results. DOFx must be one of those: Nx Qy Qz Mx My Mz
Examples	ENVFORCE Nx Qy Mz

1.3.6 TENDRES:

Syntax	TENDRES LCASE TENDRES ALL
Meaning	Save tendon results in loading case / loading case and superposition results.
Examples	TENDRES ALL

1.3.7 PERMLCTOT:

Syntax	PERMLCTOT <i>number</i>
Meaning	Define the number of the loadcase containing all permanent loads.
Examples	PERMLCTOT 1000

1.3.8 NORM:

Syntax	NORM <i>"Norm"</i>
Meaning	Set the active norm. <i>"Norm"</i> must be a supported norm name as it appears in the RM program (OE-Norm(B4200) , OE-Norm(B4700) , DIN , DIN(18800,EC3) , Portugal , Norw.Norm-NS , Jap.Norm-JIS , BS5400 , AASHTO)
Examples	NORM "AASHTO"

1.3.9 LINEAR:

Syntax	LINEAR NOSHEAR
Meaning	Define parameters for linear calculation: NOSHEAR : Ignore shear deformations.
Examples	LINEAR NOSHEAR

1.3.10 NONLIN:

Syntax	NONLIN P_DELTA NONLIN STAY_CABLE NONLIN LARGE_DEFLECTION NONLIN MATERIAL NONLIN SPRING
Meaning	Define parameters for non-linear calculation: P_DELTA: Calculate with P-Delta effect. STAY_CABLE: Calculate with non-linear cable behaviour. LARGE_DEFLECTION: Calculate with large deflection theory. MATERIAL: Calculate with non-linear material properties. SPRING: Calculate with non-linear springs/dampers.
Examples	NONLIN LARGE_DEFLECTION

1.3.11 SPECIAL:

Syntax	SPECIAL PERMLOAD SPECIAL STAGE_CONSTRAINTS SPECIAL STIFFNESS_ACC SPECIAL CSUPDATE_STEELAREA SPECIAL CSUPDATE_DUCTAREA SPECIAL CSUPDATE_FILLAREA SPECIAL EMOD_CREEP SPECIAL PRIMARY_TEMPVAR SPECIAL PRINT_CSFACT SPECIAL PARTFORCE_CREEP SPECIAL CSSHEAR_CALCAREA SPECIAL TDV_SUPERPOSITION
Meaning	Define special calculation parameters: PERMLOAD: Accumulate permanent load in structure. STAGE_CONSTRAINTS: Apply construction stage constraints in structure. STIFFNESS_ACC: Accumulate stiffness from LCSum. CSUPDATE_STEELAREA: Update cross section by adding steel area. CSUPDATE_DUCTAREA: Update cross section by subtracting duct area. CSUPDATE_FILLAREA: Update cross section by adding fill area. EMOD_CREEP: Update E-modulus by creep PRIMARY_TEMPVAR: Create primary state due to temp variable. PRINT_CSFACT: Print creeping and shrinking factor. PARTFORCE_CREEP: Store part. forces due to creep. CSSHEAR_CALCAREA: Calculate shear area for cross sections. TDV_SUPERPOSITION: Use TDV superposition method.
Examples	SPECIAL CSUPDATE_STEELAREA

1.3.12 ANGLE, LENGTH, FORCE, MOMENT, STRESS, TEMP, TIME:

Syntax	As described in chapter 1.4 (RMUNIT)
Meaning	Set the units used within the interactive RM2000 – program. THIS PART DOES NOT DEFINE THE UNITS USED WITHIN THE TCL-FILE!
Examples	See chapter 1.4 (RMUNIT)

1.3.13 TOL:

Syntax	TOL Relax N-Iter Tol-1 Tol-2 Tol-3 Tol-4
Meaning	Define convergence parameters: Relax: Relaxation factor in the Newton-Raphson iteration. N-Iter: Minimum number of iteration. Tol-1 .. Tol-4: Force and deflection limits.
Examples	TOL 1 40 0.005 0.005 0.00005 0.000015

1.3.14 G:

Syntax	G gravity
Meaning	Define gravity constant. This constant is given in LENGTH STRUCT / s2!
Examples	G 9.80665

1.3.15 NEWMARK:

Syntax	NEWMARK dt c1 c2 Alfa Beta
Meaning	Define constants for dynamic calculation: dt: Time increment for NEWMARK time integration. c1,c2,Alfa,Beta: Constants for NEWMARK time integration.
Examples	NEWMARK 0.01 0.5 0.25 0 0

1.3.16 CRTIME:

Syntax	CRTIME factor LINEAR CRTIME factor LOG
Meaning	Define interpolation type and factor for creeping and shrinking calculations.
Examples	CRTIME .5 LOG

1.3.17 M_OVER_K:

Syntax	M_OVER_K <i>tol</i>
Meaning	Set the tolerance for m_i/k_i
Examples	M_OVER_K 0

1.3.18 GLOBDAMP:

Syntax	GLOBDAMP <i>dampfactor</i>
Meaning	Set the global damping factor for modal superposition.
Examples	GLOBDAMP 0

1.3.19 CROSSINT:

Syntax	CROSSINT <i>iter reclevel incr relax tolerance bits</i>
Meaning	Set iteration count, recursion level etc. for cross section calculations.
Examples	CROSSINT 500 2 0.25 0.2 1e-6 2

1.3.20 LISTFACT:

Syntax	LISTFACT <i>deflectionfactor forcefactor</i>
Meaning	Set the multiplication factors for deflection and force list-output.
Examples	LISTFACT 1e3 10

1.3.21 PAGE:

Syntax	PAGE <i>nlines firstpage</i>
Meaning	Set the number of lines per page and number of the first page for list files.
Examples	PAGE 65 1

1.4 Scope: RMUNIT

After the execution of **RMUNIT START**, this scope is entered. Within this scope, the following commands are available:

- **RMHALT**, **RMERROR**, **RMWARNING**, **RMLOG** as described in chapter 1.1.
- **RMUNIT END:** To end this scope.
- **ANGLE:** Define the unit(s) for angles.
- **LENGTH:** Define the unit(s) for lengths.
- **FORCE:** Define the unit for forces.
- **MOMENT:** Define the unit for moments.

- **STRESS:** Define the unit for stresses.
- **TEMP:** Define the unit for temperature.
- **TIME:** Define the unit(s) for time-related values.

The syntax for these commands are:

1.4.1 ANGLE:

Syntax	ANGEL STRUCT <i>stdangleunit</i> ANGEL RESULT <i>stdangleunit</i>
Meaning	Define the angle unit for structure or for results. “ <i>stdangleunit</i> ” must be one of the following: DEGREE GRAD RAD
Examples	ANGEL STRUCT DEGREE ANGEL RESULT RAD

1.4.2 LENGTH:

Syntax	LENGTH STRUCT <i>stdlengthunit</i> LENGTH STRUCT <i>userunit</i> value LENGTH CROSS <i>stdlengthunit</i> LENGTH CROSS <i>userunit</i> value
Meaning	Define the unit for length – values in structure or cross section. “ <i>stdlengthunit</i> ” must be one of the following: MM CM M IN FT YD If a user-unit is used, an additional parameter must provide the multiplication factor to get M .
Examples	LENGTH CROSS IN LENGTH STRUCT “DM” 0.1

1.4.3 FORCE:

Syntax	FORCE <i>stdforceunit</i> FORCE <i>userunit</i> value
Meaning	Define the unit for all force – values. “ <i>stdforceunit</i> ” must be one of the following: N KN MN T LB KIP If a non-standard unit is used, an additional parameter must provide the multiplication factor to get KN .
Examples	FORCE KIP FORCE MILLINEWTON 0.000001

1.4.4 MOMENT:

Syntax	MOMENT <i>stdforceunit*stdlengthunit</i> MOMENT <i>userunit value</i>
Meaning	Define the unit for all force – values. <i>stdforceunit</i> and <i>stdlengthunit</i> must match standard units described in 1.4.3 and 1.4.2. If a non-standard unit is used, the user must provide the multiplication factor to get KN*M .
Examples	MOMENT KIP*YD MOMENT KN*DM 0.1

1.4.5 STRESS:

Syntax	STRESS <i>stdforceunit/stdlengthunit2</i> STRESS <i>userunit value</i>
Meaning	Define the unit for all stress – values. <i>stdforce</i> and <i>stdlength</i> must match standard units described in 1.4.3 and 1.4.2. If a non-standard unit is used, the user must provide the multiplication factor to get KN/M2 .
Examples	STRESS KIP/IN2 STRESS KN/DM2 0.01

1.4.6 TEMP:

Syntax	TEMP <i>stdtempunit</i>
Meaning	Define the unit temperatures used. <i>stdtempunit</i> must be one of the following: CELSIUS, FAHRENHEIT
Examples	TEMP CELSIUS TEMP FAHRENHEIT

1.4.7 TIME:

Syntax	TIME SCHEDULE <i>stdtimeunit</i> TIEM LOAD <i>stdtimeunit</i>
Meaning	Define the unit for time – values for the construction schedule and loads (e.g. seismic loads). <i>stdtimeunit</i> must be one of the following: YEAR MONTH DAY HOUR MINUTE SECOND This option is not implemented yet!
Examples	TIME SCHEDULE DAY TIEM LOAD SECOND

1.5 Scope: RMMAT

After the execution of `RMMAT "material-name" material-type`, this scope is entered. The "material-type" parameter must be one of the following: `CONC`, `STEEL`, `REINF`, `PRSTRS`, `WOOD`, `ALU`, `OTHER`. Within this scope, the following commands are available:

- `RMHALT`, `RMERROR`, `RMWARNING`, `RMLOG` as described in chapter 1.1.
- `RMMAT END`: To end this scope.
- `INFO`: Define a description for the material.
- `DATA1`: Define `E_Mod1`, `E-Modt`, `G_Mod`, `ALFA-T`, `Gamma`, `SIG-ZY`, `CONC`, `Z-TYP`, `E_Modex`, `SIG-allow-pr`, `SIG-allowSA`.
- `DATA2`: Define `Sigma-F`, `Sigma-F*`, `Sigm-V1`, `Sigm-V2`, `Sigma1`, `TAU1`, `NY*1`, `Sigma2`, `TAU2`, `NY*2`, `Gamma1`, `Gamma2`, `Gamma3`.
- `DATA3`: Define `Sig-p`, `W28`, `SIG-allow-ch`, `SIG-allow-m`, `TAU1`, `TAU2`, `TAU3`, `TAUB`.
- `DATA4`: Define `SIG-X ZUB`, `SIG-X DRB`, `SIG-X ZUH`, `SIG-X DRH`, `SIG-X ZUHZ`, `SIG-X DRHZ` for both full prestress and part prestress....
- `DATA5`: Define `SIGG-Q`, `SIGG-Q+MT`, `SIGX`, `SIG1-Q-ST`, `SIG1-Q-PL`, `SIG1-MT`, `SIG1-Q+MT`, `SIG2-Q+MT`, `SIG2-G`, `SIG1-ST`, `SIG1-PL`, `SIG1-Q+MT-M`.
- `DATA6`: Define `EPS-PL`, `EPL-*`, `SIG-0.2`, `SIGMA*`, `SIG-0.2/E`, `Eps-1`, `Sig-1`, ... `Eps-8`, `SIG-8`, `SIG-ZUS`, `X1`, `WCR`, `CECO`, `GAMMA`.
- `DATA7`: Define `PHI(t)`, `EPS(t)`, `RHO(t)`, `EMOD(t)`.

The syntax for these commands are:

1.5.1 INFO:

Syntax	<code>INFO "message"</code>
Meaning	Define a description for the material.
Examples	<code>INFO "This is the high quality concrete material."</code>

1.5.2 DATA1:

Syntax	<code>DATA1 value1 value2 ... value11</code>
Meaning	Define <code>E_Mod1</code> , <code>E-Modt</code> , <code>G_Mod</code> , <code>ALFA-T</code> , <code>Gamma</code> , <code>SIG-ZY</code> , <code>CONC</code> , <code>Z-TYP</code> , <code>E_Modex</code> , <code>SIG-allow-pr</code> , <code>SIG-allowSA</code> .
Examples	<code>DATA1 4.4e+007 0 1.84e+007 1e-005 25 0 0 0 0 0 0</code>

1.5.3 DATA2:

Syntax	DATA2 value1 value2 ... value13
Meaning	Define Sigma-F, Sigma-F*, Sigm-V1, Sigm-V2, Sigma1, TAU1, NY*1, Sigma2, TAU2, NY*2, Gamma1, Gamma2, Gamma3.
Examples	DATA2 24 0 18 19.2 14 9.2 1.5 16 10.4 2.5 0 0 0

1.5.4 DATA3:

Syntax	DATA3 value1 value2 ... value8
Meaning	Define Sig-p, W28, SIG-allow-ch, SIG-allow-m, TAU1, TAU2, TAU3, TAUB.
Examples	DATA3 0 60 0 0 0 0 0 0

1.5.5 DATA4:

Syntax	DATA4 value1 value2 ... value12
Meaning	Define SIG-X ZU1, SIG-X DR1 ... SIG-X ZU6, SIG-X DR6.
Examples	DATA4 0 0.05 0 0 0 0 0 0 0 0 0 0

1.5.6 DATA5:

Syntax	DATA5 value1 value2 ... value13
Meaning	Define SIGG-Q, SIGG-Q+MT, SIGX, SIG1-Q-ST, SIG1-Q-PL, SIG1-MT, SIG1-Q+MT, SIG2-Q+MT, SIG2-G, SIG1-ST, SIG1-PL, SIG1-MT-M, SIG1-Q+MT-M.
Examples	DATA5 0 0 0 0 0 0 0 0 0 0 0 0 0

1.5.7 DATA6:

Syntax	DATA6 value1 value2 ... value23
Meaning	Define EPS-PL, EPL-*, SIG-0.2, SIGMA*, SIG-0.2/E, Eps-1, Sig-1, ... Eps-8, SIG-8, SIG-ZUS, X1, WCR, CECO, GAMMA.
Examples	DATA6 0 5 9 4 2 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1

1.5.8 DATA7:

Syntax	DATA7 <i>"form1"</i> <i>"form2"</i> <i>"form3"</i> <i>"form4"</i>
Meaning	Define PHI (t), EPS (t), RHO (t), EMOD (t).
Examples	DATA7 "C90cr" "C90sh" "" ""

1.6 Scope: RMREINF

After the execution of **RMREINF BEGIN**, this scope is entered. Within this scope, the following commands are available:

- **RMHALT**, **RMERROR**, **RMWARNING**, **RMLOG** as described in chapter 1.1.
- **RMREINF END**: To end this scope.
- **GROUP**: Define a reinforcement group.

The syntax for these commands are:

1.6.1 GROUP:

Syntax	GROUP <i>"name"</i> GROUP <i>"name"</i> <i>stressgroup</i> GROUP <i>"name"</i> <i>stressgroup</i> <i>"materialname"</i> GROUP <i>"name"</i> <i>stressgroup</i> <i>"materialname"</i> <i>"info"</i> GROUP <i>"name"</i> DATA <i>maxD</i> <i>reimax</i> <i>reiminA</i> <i>reiminF</i>
Meaning	Define a reinforcement or stress group or assign parameters to an existing group. If <i>stressgroup</i> is omitted, <i>stressgroup 1</i> is used. <i>maxD</i> is the limit diameter for CracChk <i>reimax</i> is the maximal reinforcement area per reinforcement length <i>reiminA</i> and <i>reiminF</i> define the minimum reinforcement for this group as $\text{area} = \text{reiminA} + \text{reiminF} * \text{area of cross section}$
Examples	GROUP <i>"upper"</i> GROUP <i>"stress2"</i> 2 GROUP <i>"lower"</i> 1 <i>"B_35"</i> GROUP <i>"all"</i> 1 <i>"B_35"</i> <i>"Info for this group"</i> GROUP <i>"upper"</i> 0.016 0.1 0.001 0.005

1.7 Scope: RMCROSS

After the execution of **RMCROSS "cross section name"**, this scope is entered. Within this scope, the following commands are available:

- **RMHALT**, **RMERROR**, **RMWARNING**, **RMLOG** as described in chapter 1.1.
- **RMCROSS END**: To end this scope.
- **INFO**: Define a description for the cross section.
- **NODE**: Define cross section nodes.

- **ELEM:** Define cross section elements.
- **REINF:** Define reinforcement or stress check points.

The syntax for these commands are:

1.7.1 INFO:

Syntax	INFO <i>"message"</i>
Meaning	Define a description for the cross section.
Examples	INFO <i>"This is the middle part cross section."</i>

1.7.2 NODE:

Syntax	NODE <i>number z y</i>
Meaning	Define a cross section node with coordinates 'z' and 'y'.
Examples	NODE 17 -4.56 2.50

1.7.3 ELEM:

Syntax	ELEM <i>number node1 node2 node3 node4 ... node9</i> ELEM <i>number SHEARY node1 node2 node3 node4 ... node9</i> ELEM <i>number SHEARZ node1 node2 node3 node4 ... node9</i> ELEM <i>number FACTOR factor-Mx factor-Qy factor-Qz</i>
Meaning	Define an element by 9 nodes. Add shear information to element. Add factors for shear calculation to element.
Examples	ELEM 1 1 2 3 4 5 6 7 8 9 ELEM 2 SHEARZ 2 4 8 6 10 12 14 16 18 ELEM 2 FACTOR 1.0 0.8 0.8

1.7.4 ADDPOI:

Syntax	ADDPOI <i>ptype "grp" no1 no2 dz angle no1 no2 dy angle "desc"</i> ADDPOI TMPPOI <i>"grp" n1 n2 dz angle no1 no2 dy angle "desc" t</i>
Meaning	Define an additional point (e.g. reinforcement or stress check point). "ptype" must be a valid keyword as described in RM2000. desc is a (short) description (name, max., 15 characters)
Examples	ADDPOI FIBPOI "" 40 60 0 90 77 109 0 90 <i>"RP_1"</i> ADDPOI TMPPOI "" 40 60 0 90 77 109 0 90 <i>"RP_1"</i> 32.4

1.8 Scope: RMCROSS COMPOSITE

After the execution of **RMCROSS** *"cross section name"* **COMPOSITE**, this scope is entered. Within this scope, the following commands are available:

- **RMHALT**, **RMERROR**, **RMWARNING**, **RMLOG** as described in chapter 1.1.

- **RM CROSS END:** To end this scope.
- **INFO:** Define a description for the composite cross section.
- **PARAMETER:** Define composite cross section parameter.
- **ITEM:** Define cross section parts.

The syntax for these commands are:

1.8.1 INFO:

Syntax	INFO "message"
Meaning	Define a description for the cross section.
Examples	INFO "This is a composite cross section."

1.8.2 PARAMETER:

Syntax	PARAMETER SYMMETRIC <i>n1 n2 n3</i> PARAMETER ASYMMETRIC <i>n1 n2 n3</i>
Meaning	Define composite cross section parameter for symmetrical / asymmetrical cross section and number of division in different directions.
Examples	PARAMETER SYMMETRIC 2 2 3

1.8.3 ITEM:

Syntax	ITEM "crossname" "materialname"
Meaning	Define parts of composite cross section with materials. The cross section "crossname" and the material must already exist in the database!
Examples	ITEM "cross1" "steel"

1.9 Scope: RMVAR

After the execution of **RMVAR BEGIN**, this scope is entered. Within this scope, the following commands are available:

- **RMHALT**, **RMERROR**, **RMWARNING**, **RMLOG** as described in chapter 1.1.
- **RMVAR END:** To end this scope.
- **VAR:** Define variables.
- **TABLE:** Begin table definition (subscope).

The syntax for these commands are:

1.9.1 VAR:

Syntax	<code>VAR "variable name" "formula" "description"</code>
Meaning	Define a variable.
Examples	<code>VAR pi 3.14159 "half circumference of circle with r=1"</code> <code>VAR "pi2" "2 * pi" "circumference of circle with r=1"</code>

1.9.2 Sub-scope: TABLE:

Syntax	<code>TABLE "name" "description"</code>
Meaning	Define a table. The following ITEM command defines table items for this table.
Examples	<code>TABLE "table 1" "some description"</code>

After the execution of `TABLE "name"`, the table sub-scope is entered. Within this scope, the following commands are available:

- `RMHALT`, `RMERROR`, `RMWARNING`, `RMLOG` as described in chapter 1.1.
- `TABLE END:` To end this scope.
- `ITEM:` Define table entries.

The syntax for these commands are:

1.9.2.1 ITEM:

Syntax	<code>ITEM "formula a" "formula b" interpolationtype</code>
Meaning	Define a table item. The <i>interpolationtype</i> defines the interpolation type and must be one of those: <code>CONST, LINEAR, PAR0, PAR1, PAR2.</code>
Examples	<code>ITEM "pi * 1.05" "pi * 1.1" CONST</code> <code>ITEM "0.7" "1.0" LINEAR</code>

1.10 Scope: RMSTRUCT

After the execution of `RMSTRUCT BEGIN`, this scope is entered. Within this scope, the following commands are available:

- `RMHALT`, `RMERROR`, `RMWARNING`, `RMLOG` as described in chapter 1.1.
- `RMSTRUCT END:` To end this scope.
- `NODE:` Define or change nodes.
- `NOSUPP:` Define or change node support.

- **BEAM:** Define or change beams
- **CABLE:** Define or change cables.
- **SPRING:** Define or change static springs.
- **FRIC:** Define or change friction springs.
- **CONTACT:** Define or change contact springs.
- **HINGE:** Define or change hinge springs.
- **BLSRING:** Define or change bilinear springs.
- **STIFF:** Define elements by stiffness matrix.
- **FLEX:** Define elements by flexibility matrix.
- **ELEM:** Define or change general parameters for elements.
- **VDAMP:** Define or change viscous dampers.
- **SDAMP:** Define or change damper springs.
- **TENDON:** Define tendon geometry.

The syntax for these commands are:

1.10.1 NODE:

Syntax	<code>NODE node-number x y z</code> <code>NODE node-number x y</code> <code>NODE node-number x</code>
Meaning	Define a node by three-dimensional coordinates. If the z-coordinate or the y- and the z-coordinate are omitted, they are set to 0.0.
Examples	<code>NODE 17 10.0 15.0 1.4</code> <code>NODE 20 5.0 12.0</code> <code>NODE 1 0.0</code>

The [SERIE from to step] command can be used for node numbers and coordinates.

Syntax	<code>NODE node-number DELETE</code>
Meaning	Delete node with number “node-number”
Examples	<code>NODE 20 DELETE</code>

The [SERIE from to step] command can be used for node numbers.

Syntax	<code>NODE node-number MASS Mx My Mz Imx Imy Imz</code> <code>NODE node-number MASS Mx My Mz Imx Imy</code> <code>NODE node-number MASS Mx My Mz Imx</code> <code>NODE node-number MASS Mx My Mz</code> <code>NODE node-number MASS Mx My</code> <code>NODE node-number MASS Mx</code>
Meaning	Assign mass values to a node. If any value is omitted, it is set to 0.0
Examples	<code>NODE 17 MASS 9.81 9.81 9.81 0.024 0.023 0.024</code> <code>NODE 18 MASS 9.81 9.81 9.81</code>

The [SERIE from to step] command can be used for node numbers.

1.10.2 NOSUP:

Syntax	NOSUP <i>node-number</i> VALUE <i>Cx Cy Cz CMx CMy CMz</i>
Meaning	Define node support stiffness values.
Examples	NOSUP 20 VALUE

The [SERIE from to step] command can be used for node numbers.

Syntax	NOSUP <i>node-number</i> ECC <i>ex ey ez</i>
Meaning	Define node support eccentricity.
Examples	NOSUP 20 ECC

The [SERIE from to step] command can be used for node numbers.

Syntax	NOSUP <i>node-number</i> BETA <i>beta alpha1 alpha2</i>
Meaning	Define node support orientation.
Examples	NOSUP 20 BETA

The [SERIE from to step] command can be used for node numbers.

1.10.3 BEAM:

Syntax	BEAM <i>element-number node-number1 node-number2</i> BEAM <i>element-number node-number</i>
Meaning	Define a beam between node-number1 and node-number2. If node-number2 is omitted, it is assumed to be node-number1 + 1.
Examples	BEAM 1 1 5 BEAM 2 2

The [SERIE from to step] command can be used for all numbers.

Syntax	BEAM <i>element-number</i> DELETE
Meaning	Delete element with number “element-number”
Examples	BEAM 2 DELETE

The [SERIE from to step] command can be used for element numbers.

Syntax	BEAM <i>element-number</i> MAT " <i>material name</i> "
Meaning	Set the material of element with number <i>element-number</i> . The material must exist.
Examples	BEAM 3 MAT "reinforced concrete"

The [SERIE from to step] command can be used for element numbers.

Syntax	BEAM <i>element-number</i> MATVAL " <i>E</i> " " <i>G</i> " " <i>Gamma</i> " " <i>Alpha-T</i> "
Meaning	Set the material values of element with number <i>element-number</i> . Angles must be given in degree (360°).
Examples	BEAM 3 MATVAL 2.1e8 8.75e7 78 1.2e-5

The [SERIE from to step] command can be used for element numbers.

Syntax	BEAM <i>element-number</i> CROSS <i>ecctype</i> " <i>cs 1</i> " " <i>cs 2</i> " BEAM <i>element-number</i> CROSS <i>ecctype</i> " <i>cs 1</i> "
Meaning	Assign cross sections to element with number <i>element-number</i> . If a second cross section name is omitted, the same cross section is assigned to both ends of the element. <i>ecctype</i> defines the type of cross section eccentricity. There can be no eccentricity (o, lower case "O"), local eccentricity (l, lower case "L") and global eccentricity (g, lower case "G") for both coordinates (Y and Z). The forth parameter can, therefore, have one the following values: YoZo, YoZl, YoZg, YlZo, YlZl, YlZg, YgZo, YgZl, YgZg
Examples	BEAM 3 CROSS YoZg "cross section 1" "cross section 2" BEAM 4 CROSS YlZo "cross section 5"

The [SERIE from to step] command can be used for element numbers.

Syntax	BEAM <i>element-number</i> CROSSVAL <i>Ax Ay Az Ix Iy Iz</i>
Meaning	Set the values for the cross section for element with number <i>element-number</i> .
Examples	BEAM 3 CROSSVAL 1.493e-2 0 0 1.917e-6 8.564e-5 2.521e-4

The [SERIE from to step] command can be used for element numbers.

Syntax	BEAM <i>element-number</i> REINF " <i>reinf-group</i> " <i>x1/l x2/l area</i> FIX BEAM <i>element-number</i> REINF " <i>reinf-group</i> " <i>x1/l x2/l area</i> VAR
Meaning	Define reinforcement longitudinal geometry and area.
Examples	BEAM 3 REINF "upper" 0.0 0.8 0.02 FIX BEAM 3 REINF "lower" 0.5 1.0 0.03 VAR

The [SERIE from to step] command can be used for element numbers.

Syntax	BEAM <i>element-number</i> PERIMETER <i>outerlen innerlen</i>
Meaning	Set the values for perimeter of the outer and inner cross section shape.
Examples	BEAM 3 PERIMETER 1.07 1.03

The [SERIE from to step] command can be used for element numbers.

Syntax	BEAM <i>element-number</i> NPART <i>n</i>
Meaning	Set the number of parts for element with number element-number.
Examples	BEAM 3 NPART 5

The [SERIE from to step] command can be used for element numbers.

Syntax	BEAM <i>element-number</i> COMP <i>part1 part2 part3 part4</i> BEAM <i>element-number</i> COMP <i>part1 part2 part3</i> BEAM <i>element-number</i> COMP <i>part1 part2</i>
Meaning	Define a composite part consisting of elements part1, parts, part3 and part4. If less than 4 parts are given, the composite part consists of less parts.
Examples	BEAM 5 COMP 1 2 3 4 BEAM 6 COMP 1 2 3 BEAM 7 COMP 1 2

The [SERIE from to step] command can be used for all element numbers.

1.10.4 CABLE:

Syntax	CABLE <i>element-number node-number1 node-number2</i> CABLE <i>element-number node-number</i>
Meaning	Define a cable between node-number1 and node-number2. If node-number2 is omitted, it is assumed to be node-number1 + 1.
Examples	CABLE 1 1 5 CABLE 2 2

The [SERIE from to step] command can be used for all numbers.

Syntax	CABLE <i>element-number DELETE</i>
Meaning	Delete element with number "element-number"
Examples	CABLE 2 DELETE

The [SERIE from to step] command can be used for element numbers.

Syntax	CABLE <i>element-number</i> MAT " <i>material name</i> "
Meaning	Set the material of element with number <i>element-number</i> .
Examples	CABLE 3 MAT "st52"

The [SERIE from to step] command can be used for element numbers.

Syntax	CABLE <i>element-number</i> MATVAL " <i>E</i> " " <i>G</i> " " <i>Gamma</i> " " <i>Alpha-T</i> "
Meaning	Set the material values of element with number <i>element-number</i> . Angles must be given in degree (360°).
Examples	CABLE 3 MATVAL 2.1e8 8.75e7 78 1.2e-5

The [SERIE from to step] command can be used for element numbers.

Syntax	CABLE <i>element-number</i> CROSS <i>ecctype</i> " <i>cs 1</i> " " <i>cs 2</i> " CABLE <i>element-number</i> CROSS <i>ecctype</i> " <i>cross section name</i> "
Meaning	Assign cross sections to element with number <i>element-number</i> . If a second cross section name is omitted, the same cross section is assigned to both ends of the element. <i>ecctype</i> defines the type of cross section eccentricity. There can be no eccentricity (o, lower case "O"), local eccentricity (l, lower case "L") and global eccentricity (g, lower case "G") for both coordinates (Y and Z). The forth parameter can, therefore, have one the following values: YoZo, YoZl, YoZg, YlZo, YlZl, YlZg, YgZo, YgZl, YgZg
Examples	CABLE 3 CROSS YoZg "cross section 1" "cross section 2" CABLE 4 CROSS YlZo "cross section 2"

The [SERIE from to step] command can be used for element numbers.

Syntax	CABLE <i>element-number</i> CROSSVAL <i>Ax Ay Az Ix Iy Iz</i>
Meaning	Set the values for the cross section for element with number <i>element-number</i> .
Examples	CABLE 3 3 CROSSVAL 1.493e-2 0 0 1.917e-6 8.564e-5 2.521e-4

The [SERIE from to step] command can be used for element numbers.

Syntax	CABLE <i>element-number</i> PERIMETER <i>outerlen innerlen</i>
Meaning	Set the values for perimeter of the outer and inner cross section shape.
Examples	CABLE 3 PERIMETER 1.07 1.03

The [SERIE from to step] command can be used for element numbers.

Syntax	CABLE <i>element-number</i> NPART <i>n</i>
Meaning	Set the number of parts for element with number <i>element-number</i> .
Examples	CABLE 3 NPART 5

The [SERIE from to step] command can be used for element numbers.

1.10.5 SPRING:

Syntax	SPRING <i>element-number node-number1 node-number2</i> SPRING <i>element-number node-number</i>
Meaning	Define a spring between <i>node-number1</i> and <i>node-number2</i> . If <i>node-number2</i> is omitted, it is assumed to be <i>node-number1</i> +1.
Examples	SPRING 1 1 5 SPRING 2 2

The [SERIE from to step] command can be used for all numbers.

Syntax	SPRING <i>element-number</i> DELETE
Meaning	Delete element with number “ <i>element-number</i> ”
Examples	SPRING 2 DELETE

The [SERIE from to step] command can be used for element numbers.

Syntax	SPRING <i>element-number</i> VALUE <i>CVx CVy CVz CRx CRy CRz</i>
Meaning	Set the spring values for element with number <i>element-number</i> .
Examples	SPRING 3 VALUE 1e8 1e5 1e5 1e8 1e8 1e8

The [SERIE from to step] command can be used for element numbers.

1.10.6 FRIC:

Syntax	FRIC <i>element-number node-number1 node-number2</i> FRIC <i>element-number node-number</i>
Meaning	Define a friction spring between <i>node-number1</i> and <i>node-number2</i> . If <i>node-number2</i> is omitted, it is assumed to be <i>node-number1</i> +1.
Examples	FRIC 1 1 5 FRIC 2 2

The [SERIE from to step] command can be used for all numbers.

Syntax	FRIC <i>element-number</i> DELETE
Meaning	Delete element with number “ <i>element-number</i> ”
Examples	FRIC 2 DELETE

The [SERIE from to step] command can be used for element numbers.

Syntax	FRIC <i>element-number</i> VALUE <i>Ax ny nz Ix Iy Iz</i>
Meaning	Set the spring values for element with number <i>element-number</i> .
Examples	FRIC 3 VALUE 0.014 0.01 0.01 10 8.5 13

The [SERIE from to step] command can be used for element numbers.

1.10.7 CONTACT:

Syntax	CONTACT <i>element-number node-number1 node-number2</i> CONTACT <i>element-number node-number</i>
Meaning	Define a contact spring between <i>node-number1</i> and <i>node-number2</i> . If <i>node-number2</i> is omitted, it is assumed to be <i>node-number1</i> +1.
Examples	CONTACT 1 1 5 CONTACT 2 2

The [SERIE from to step] command can be used for all numbers.

Syntax	CONTACT <i>element-number</i> DELETE
Meaning	Delete element with number “ <i>element-number</i> ”
Examples	CONTACT 2 DELETE

The [SERIE from to step] command can be used for element numbers.

Syntax	CONTACT <i>element-number</i> VALUE <i>CVx CVy CVz CRx CRy CRz</i>
Meaning	Set the spring values for element with number <i>element-number</i> . Values are defined by formulas.
Examples	CONTACT 3 VALUE "CVxF" "CVyF" "CVzF" "CRxF" "CRyF" "CRzF"

The [SERIE from to step] command can be used for element numbers.

1.10.8 HINGE:

Syntax	HINGE <i>element-number node-number1 node-number2</i> HINGE <i>element-number node-number</i>
Meaning	Define a hinge spring between <i>node-number1</i> and <i>node-number2</i> . If <i>node-number2</i> is omitted, it is assumed to be <i>node-number1</i> +1.
Examples	HINGE 1 1 5 HINGE 2 2

The [SERIE from to step] command can be used for all numbers.

Syntax	HINGE <i>element-number</i> DELETE
Meaning	Delete element with number “element-number”
Examples	HINGE 2 DELETE

The [SERIE from to step] command can be used for element numbers.

Syntax	HINGE <i>element-number</i> CROSS <i>ecctype</i> “ <i>cs 1</i> ” “ <i>cs 2</i> ” HINGE <i>element-number</i> CROSS <i>ecctype</i> “ <i>cs 1</i> ”
Meaning	Assign composite cross sections to hinge spring with number element-number. If a second cross section name is omitted, the same cross section is assigned to both ends of the element.
Examples	HINGE 3 CROSS YoZo “composite_cs1” “composite_cs2” HINGE 4 CROSS YoZo “composite_cs”

The [SERIE from to step] command can be used for element numbers.

Syntax	HINGE <i>element-number</i> CVx CVy CVz CRx CRy CRz
Meaning	Define spring values for hinge springs.
Examples	HINGE 2 VALUE 1e8 1e8 0 0 1e8 0

The [SERIE from to step] command can be used for element numbers.

1.10.9 BLSPRING:

Syntax	BLSPRING <i>element-number</i> <i>node-number1</i> <i>node-number2</i> BLSPRING <i>element-number</i> <i>node-number</i>
Meaning	Define a bilinear spring between node-number1 and node-number2. If node-number2 is omitted, it is assumed to be node-number1+1.
Examples	BLSPRING 1 1 5 BLSPRING 2 2

The [SERIE from to step] command can be used for all numbers.

Syntax	BLSPRING <i>element-number</i> DELETE
Meaning	Delete element with number “element-number”
Examples	BLSPRING 2 DELETE

The [SERIE from to step] command can be used for element numbers.

Syntax	<pre> BLSRING <i>element-number</i> VALUE CVx CVx-value <i>Fx-limit</i> BLSRING <i>element-number</i> VALUE LOADED CVy CVy-value <i>Qy-yield</i> BLSRING <i>element-number</i> VALUE LOADED CVz CVz-value <i>Qz-yield</i> BLSRING <i>element-number</i> VALUE LOADED CRx CRx-value BLSRING <i>element-number</i> VALUE LOADED CRy CRy-value BLSRING <i>element-number</i> VALUE LOADED CRz CRz-value BLSRING <i>element-number</i> VALUE UNLOADED CVy CVy-value <i>Qy-yield</i> BLSRING <i>element-number</i> VALUE UNLOADED CVz CVz-value <i>Qz-yield</i> BLSRING <i>element-number</i> VALUE UNLOADED CRx CRx-value BLSRING <i>element-number</i> VALUE UNLOADED CRy CRy-value BLSRING <i>element-number</i> VALUE UNLOADED CRz CRz-value </pre>
Meaning	Set the spring values for element with number <i>element-number</i> . Different values for a loaded spring ($F_x > F_x\text{-limit}$) and an unloaded spring ($F_x < F_x\text{-limit}$) must be provided.
Examples	<pre> BLSRING 4 VALUE CVx 1e7 1e4 BLSRING 4 VALUE LOADED CVy 5e7 1e2 BLSRING 4 VALUE UNLOADED CRx 100 </pre>

The [SERIE from to step] command can be used for element numbers.

1.10.10 STIFF:

Syntax	<pre> STIFF <i>element-number</i> <i>node-number1</i> <i>node-number2</i> STIFF <i>element-number</i> <i>node-number</i> </pre>
Meaning	Define a element with stiffness matrix between <i>node-number1</i> and <i>node-number2</i> . If <i>node-number2</i> is omitted, it is assumed to be <i>node-number1</i> +1.
Examples	<pre> STIFF 1 1 5 STIFF 2 2 </pre>

The [SERIE from to step] command can be used for all numbers.

Syntax	STIFF <i>element-number</i> DELETE
Meaning	Delete element with number “ <i>element-number</i> ”
Examples	STIFF 2 DELETE

The [SERIE from to step] command can be used for element numbers.

1.10.10.1 Sub-Scope STIFF – VALUE:

Syntax	<pre> STIFF <i>element-number</i> VALUE BEGIN STIFF <i>element-number</i> VALUE END </pre>
Meaning	Start or end the definition of stiffness values for element “ <i>element-number</i> ”.
Examples	STIFF 1 VALUE BEGIN

Between **STIFF element-number VALUE BEGIN** and **STIFF element-number VALUE END**, the following commands are available:

Syntax	K11 line-number value1 value2 value3 value4 value5 value6 K12 line-number value1 value2 value3 value4 value5 value6 K21 line-number value1 value2 value3 value4 value5 value6 K22 line-number value1 value2 value3 value4 value5 value6
Meaning	Set the elements in the stiffness matrix. The matrix itself looks like: K11 K12 K21 K22
Examples	K11 1 0.456 8.435 0.0 1.234 4.321 5.2

1.10.11 FLEX:

Syntax	FLEX element-number node-number1 node-number2 FLEX element-number node-number
Meaning	Define a element with flexibility matrix between node-number1 and node-number2. If node-number2 is omitted, it is assumed to be node-number1+1.
Examples	FLEX 1 1 5 FLEX 2 2

The [SERIE from to step] command can be used for all numbers.

Syntax	FLEX element-number DELETE
Meaning	Delete element with number “element-number”
Examples	FLEX 2 DELETE

The [SERIE from to step] command can be used for element numbers.

1.10.11.1 Sub-Scope FLEX – VALUE:

Syntax	FLEX element-number VALUE BEGIN FLEX element-number VALUE END
Meaning	Start or end the definition of stiffness values for element “element-number”.
Examples	FLEX 1 VALUE BEGIN

Between **STIFF** *element-number* **VALUE** **BEGIN** and **STIFF** *element-number* **VALUE** **BEGIN**, the following commands are available:

Syntax	F11 <i>line-number</i> <i>value1</i> <i>value2</i> <i>value3</i> <i>value4</i> <i>value5</i> <i>value6</i> F12 <i>line-number</i> <i>value1</i> <i>value2</i> <i>value3</i> <i>value4</i> <i>value5</i> <i>value6</i> F21 <i>line-number</i> <i>value1</i> <i>value2</i> <i>value3</i> <i>value4</i> <i>value5</i> <i>value6</i> F22 <i>line-number</i> <i>value1</i> <i>value2</i> <i>value3</i> <i>value4</i> <i>value5</i> <i>value6</i>
Meaning	Set the elements in the stiffness matrix. The matrix itself looks like: F11 F12 F21 F22
Examples	F11 1 0.456 8.435 0.0 1.234 4.321 5.2

1.10.12 VDAMP:

Syntax	VDAMP <i>element-number</i> <i>node-number1</i> <i>node-number2</i> VDAMP <i>element-number</i> <i>node-number</i>
Meaning	Define a viscous damper between <i>node-number1</i> and <i>node-number2</i> . If <i>node-number2</i> is omitted, it is assumed to be <i>node-number1</i> +1.
Examples	VDAMP 1 1 5 VDAMP 2 2

The [SERIE from to step] command can be used for all numbers.

Syntax	VDAMP <i>element-number</i> DELETE
Meaning	Delete element with number “ <i>element-number</i> ”
Examples	VDAMP 2 DELETE

The [SERIE from to step] command can be used for element numbers.

Syntax	VDAMP <i>element-number</i> VALUE <i>CVx</i> <i>CVy</i> <i>CVz</i> <i>CRx</i> <i>CRy</i> <i>CRz</i> <i>alpha</i>
Meaning	Set the spring values for element with number <i>element-number</i> .
Examples	VDAMP 3 VALUE 1e5 1e5 1e5 1e3 1e3 1e3 1.5

The [SERIE from to step] command can be used for element numbers.

1.10.13 SDAMP:

Syntax	SDAMP <i>element-number</i> <i>node-number1</i> <i>node-number2</i> SDAMP <i>element-number</i> <i>node-number</i>
Meaning	Define a damper spring between <i>node-number1</i> and <i>node-number2</i> . If <i>node-number2</i> is omitted, it is assumed to be <i>node-number1</i> +1.
Examples	FRIC 1 1 5 FRIC 2 2

The [SERIE from to step] command can be used for all numbers.

Syntax	SDAMP <i>element-number</i> DELETE
Meaning	Delete element with number “element-number”
Examples	SDAMP 2 DELETE

The [SERIE from to step] command can be used for element numbers.

Syntax	SDAMP <i>element-number</i> VALUE <i>CVx1 CVx2 CVx3 dx1 dx2 dx3 alpha CVvx</i>
Meaning	Set the spring values for element with number element-number.
Examples	SDAMP 3 VALUE 1e5 1e5 1e5 0.4 0.2 0.2 12 123

The [SERIE from to step] command can be used for element numbers.

1.10.14 ELEM:

Syntax	ELEM <i>element-number</i> ECC BEGIN <i>ex ey ez</i> ELEM <i>element-number</i> ECC BEGIN <i>ex ey</i> ELEM <i>element-number</i> ECC BEGIN <i>ex</i> ELEM <i>element-number</i> ECC END <i>ex ey ez</i> ELEM <i>element-number</i> ECC END <i>ex ey</i> ELEM <i>element-number</i> ECC END <i>ex</i>
Meaning	Set the eccentricity values of the specified element at the begin or at the end of the element. If ez or ey and ez are omitted, they are set to 0.0.
Examples	ELEM 17 ECC BEGIN 0.0 2.5 0.2 ELEM 18 ECC BEGIN 0.0 2.8 ELEM 17 ECC END 0.0 2.8 ELEM 18 ECC END 0.0 3.0 -0.3

The [SERIE from to step] command can be used for element numbers.

Syntax	ELEM <i>element-number</i> RELEASE GLOBAL BEGIN <i>DoF1 DoF2 ...</i> ELEM <i>element-number</i> RELEASE GLOBAL END <i>DoF1 DoF2 ...</i> ELEM <i>element-number</i> RELEASE LOCAL BEGIN <i>DoF1 DoF2 ...</i> ELEM <i>element-number</i> RELEASE LOCAL END <i>DoF1 DoF2 ...</i>
Meaning	Set the degree of freedom of the start or end of the element for local or global coordinate systems. Possible values for degree of freedom (<i>DoF</i>) are: Vx Vy Vz Rx Ry Rz
Examples	ELEM 17 RELEASE GLOBAL BEGIN Rx Ry Rz ELEM 17 RELEASE GLOBAL END Vy Ry ELEM 18 RELEASE LOCAL BEGIN Vx Vz Rz ELEM 18 RELEASE LOCAL BEGIN Rx

The [SERIE from to step] command can be used for element numbers.

Syntax	ELEM <i>element-number</i> BETA <i>beta alpha1 alpha2 L</i> ELEM <i>element-number</i> BETA <i>beta alpha1 alpha2</i> ELEM <i>element-number</i> BETA <i>beta alpha1</i> ELEM <i>element-number</i> BETA <i>beta</i>
Meaning	Set angle values for specified element. If any value is omitted, it is set to 0.0. Angles must be given in degree (360°).
Examples	ELEM 18 BETA 15.05 -17.4 30.0 8.0 ELEM 19 BETA 0.0 90.0 0.0 3.0 ELEM 20 BETA 12.0

The [SERIE from to step] command can be used for element numbers.

Syntax	ELEM <i>element-number</i> AGE <i>age shrinktime humidity temperature</i>
Meaning	Set age of the element, time for shrinking already consumed, relative humidity and ambient air temperature.
Examples	ELEM 20 AGE 12.0 5 75 24

The [SERIE from to step] command can be used for element numbers.

Syntax	ELEM <i>element-number</i> DUCTMIN <i>begin end</i>
Meaning	Set web width reduction due to ducts in web for shear capacity check at begin / end of element.
Examples	ELEM 20 DUCTMIN 0.12 0.12

The [SERIE from to step] command can be used for element numbers.

Syntax	ELEM <i>element-number</i> SKIP <i>FIB</i> ELEM <i>element-number</i> SKIP <i>ULT</i> ELEM <i>element-number</i> SKIP <i>SHEAR</i> ELEM <i>element-number</i> SKIP <i>RCD</i>
Meaning	Skip fibre stress check, ultimate load check, shear capacity check or RC design for element “element-number”. The options can be combined.
Examples	ELEM 20 SKIP FIB SHEAR

The [SERIE from to step] command can be used for element numbers.

1.10.15 Sub-scope: TENDON:

Syntax	<code>RMTENDON tendon-number INTERNAL</code> <code>RMTENDON tendon-number EXTERNAL</code> <code>RMTENDON END</code>
Meaning	Start or end the definition of a tendon. The second parameter defines the tendon type. If the tendon already exists, it is cleared (all definitions are removed).
Examples	<code>RMTENDON 1005 INTERNAL</code> <code>RMTENDON 500 EXTERNAL</code> <code>RMTENDON END</code>

The **TENDON** command opens a new sub-scope for tendon geometry definition. Within this scope, the following commands are available:

- **RMHALT**, **RMERROR**, **RMWARNING**, **RMLOG** as described in chapter 1.1.
- **TENDON END**: To end this scope.
- **INFO**: Set an info text for the tendon.
- **MAT**: Define the tendon material.
- **AREA**: Define the tendon area values.
- **COUNT**: Define the number of tendons in the tendon group.
- **FRIC**: Define the tendon friction values.
- **NODEAT**: Define a tendon geometry point.
- **STRESS**: Activate elements in this tendon.

The syntax for these commands are:

1.10.15.1 INFO:

Syntax	<code>INFO "message"</code>
Meaning	Set an info message for the tendon.
Examples	<code>INFO "tendon group 6 for 3rd construction stage"</code>

1.10.15.2 MAT:

Syntax	<code>MAT "material name"</code>
Meaning	Set the material of the tendon. The material must exist in RM2000.
Examples	<code>MAT "steel 1790"</code>

1.10.15.3 AREA:

Syntax	AREA <i>tendon duct</i>
Meaning	Set area values of the tendon.
Examples	AREA 0.0015 0.0050

1.10.15.4 COUNT:

Syntax	COUNT <i>n</i>
Meaning	Set the number of geometrically identical tendons for the tendon group.
Examples	COUNT 10

1.10.15.5 FRIC:

Syntax	FRIC <i>friction wobble</i>
Meaning	Set the friction value and the wobble factor for the tendon.
Examples	FRIC 0.25 0.15

1.10.15.6 NODEAT:

Syntax	NODEAT <i>x y z</i> NODEAT <i>x y z STRAIGHT</i> NODEAT <i>x y z STRAIGHT number</i> NODEAT <i>x y z VECTOR dx dy dz</i>
Meaning	Define a tendon geometry point by three coordinates. If the keyword STRAIGHT is added (e.g.: for external tendon geometry), the next tendon part is a straight line. If “number” follows the keyword “STRAIGHT”, a new element with that number is created later during recalc. If VECTOR is added, the next tendon part starts with the defined direction.
Examples	NODEAT 5.0 -4.0 0.8 NODEAT 15. 2. 1.0 STRAIGHT NODEAT 25.0 -6.0 1.0 NODEAT 27.0 -5.6 0.8 VECTOR 1.0 0.2 -0.04

Syntax	<pre> NODEAT ELEM elemnr pos NODEAT ELEM elemnr pos ecctype ey ez NODEAT ELEM elemnr pos ecctype ey ez ADDPOI "name" NODEAT ELEM elemnr pos ecctype ey ez anlgetype ay az NODEAT ELEM elemnr pos ecctype ey ez anlgetype ay az ADDPOI "name" NODEAT ELEM elemnr pos STRAIGHT NODEAT ELEM elemnr pos ecctype ey ez STRAIGHT NODEAT ELEM elemnr pos ecctype ey ez ADDPOI "name" STRAIGHT NODEAT ELEM elemnr pos STRAIGHT newelemnr NODEAT ELEM elemnr pos ecctype ey ez STRAIGHT newelemnr NODEAT ELEM elemnr pos ecctype ey ez ADDPOI "name" STRAIGHT newelemnr IN THIS DOCUMENTATION, SOME COMMANDS ARE DIVIDED INTO TWO LINES. IN A TCL FILE, ALL COMMANDS MUST BE WRITTEN IN ONE LINE! </pre>
Meaning	<i>ecctype</i> can be ANGLE, ANGLENO, ANGLEQ. For ANGLEQ, a valid pointname must be declared with ADDPOI "name". <i>angletype</i> can be ECC, ECCG, ECCNO, ECCGNO, ECCQ, ECCGQ. For ECCQ and ECCGQ, a valid pointname must be declared with ADDPOI "name". Define a tendon geometry point by reference to an element. "pos" is the relative element coordinate (0.0: start <= pos <= 1.0: end). ey and ez are optional eccentricity values. Eccentricities with option ECC are defined relative to the centre of gravity line of the element. If the option ECCNO is used, the eccentricity values are defined relative to the line defined by the node coordinates which define the position of the element (line between node at start and node at end of the element). If ECCQ is used, the eccentricity values are defined relative to the line defined by the additional point "name" defined the element cross section. For global eccentricity values, use ECCG, ECCGNO and ECCGQ instead of ECC, ECCNO and ECCGQ. If ANGLE is added, the next tendon part starts with the defined direction. Angles refer to the centre of gravity (ANGLE) or to the line defined by the node coordinates which define the position of the element (ANGLENO) or to the line defined by the position of the two additional points in the cross section defined by "name" (ANGLEQ). If the keyword STRAIGHT is added, the next tendon part is a straight line. If "number" follows the keyword STRAIGHT, a new element with that number is created later during recalc.
Examples	<pre> NODEAT ELEM 17 0.0 NODEAT ELEM 17 1.0 STRAIGHT NODEAT ELEM 18 0.5 ECC -2.0 0.3 NODEAT ELEM 18. 0.7 ECCQ -1.0 0.0 ADDPOI "tend1" STRAIGHT 120 </pre>

	NODEAT ELEM 19. 0.1 ECC 0.0 0.0 ANGLENO 45.0 0.6
	NODEAT ELEM 19. 0.1 ECCNO 0 0 ANGLEQ 45.0 0.6 ADDPOI "tend2"

1.10.15.7 Relative element-numbers

If an element-number in the NODEAT command is preceded by a '#', e.g., '#2', the number is interpreted as the 'index'th element which is stressed in this tendon. In this case the STRESS command must precede the NODEAT command!

Example:

```
... some other commands

RMTENDON 1007 INTERNAL

STRESS 10
STERSS 20
STRESS [100 160 5]

NODEAT ELEM #2
NODEAT ELEM #3
NODEAT ELEM #5
...
```

The first STRESS command will stress element 10, the second element 20. The third STRESS command will stress elements 100, 105, 110, 115, 120, ... 160. The sequence of elements stressed is:

10 20 100 105 110 115 120 125 130 135 140 145 150 155 160

The reference to this elements by index (using the '#' character), results in the following elements:

#2 → element 20 (second element stressed).
 #3 → element 100 (third element stressed).
 #5 → element 110 (fifth element stressed).

1.10.15.8 STRESS:

Syntax	<code>STRESS element-number</code> <code>STRESS element-number age</code> <code>STRESS element-number age ts</code>
Meaning	Activate element(s). Optionally the age and shrinking time for the element(s) can be set here.
Examples	<code>STRESS 15</code> <code>STRESS [SERIE 100 500 50] 12</code> <code>STRESS [SERIE 1000 1010] 15 40</code>

The [SERIE from to step] command can be used for element numbers.

1.11 Scope: RMSCHED

After the execution of `RMSCHED BEGIN`, this scope is entered. Within this scope, the following commands are available:

- `RMHALT`, `RMERROR`, `RMWARNING`, `RMLOG` as described in chapter 1.1.
- `RMLOAD END`: To end this scope.
- `LComb`: Define load combinations.
- `LManage`: Define load management.
- `LCase`: Define load cases.
- `LSet`: Define loads and load sets.
- `Lane`: Define lanes.
- `LTrain`: Define live loads.
- `Seismic`: Define seismic loads.
- `Stage`: Define construction stages.
- `Stress`: Define tendon stress actions.

The syntax for these commands are:

1.11.1 Sub-scope: LComb:

Syntax	<code>LComb BEGIN</code> <code>LComb END</code>
Meaning	Start or end the definition of load combination entries.
Examples	<code>LComb BEGIN</code> <code>LCase END</code>

The `LComb` command opens a new sub-scope for load combination definition. Within this sub-scope, the following commands are available:

- `LComb END`: End the sub-scope.

- **LCASE:** Add a load case to a load combination.
- **ENVELOPE:** Add a superposition file to a load combination.

1.11.1.1 LCASE:

Syntax	LCASE <i>number combination-rule</i> LCASE END
Meaning	Start or end the definition of load combination entries for loadcase “number”. “combination-rule” must be a valid combination rule from RM2000 (SUPADD, SUPAND, SUPANDX, SUPOR, SUPORX)
Examples	LCASE 1500 SUPADD LCASE END

1.11.1.2 ENVELOPE:

Syntax	ENVELOPE <i>filename.sup combination-rule</i> ENVELOPE END
Meaning	Start or end the definition of load combination entries for superposition file “filename.sup”. “combination-rule” must be a valid combination rule from RM2000 (SUPADD, SUPAND, SUPANDX, SUPOR, SUPORX)
Examples	ENVELOPE 1500 SUPANDX ENVELOPE END

Both commands (LCASE and ENVELOPE) open a new sub-scope for load combination entries. Within this sub-scope, the following commands are available:

- **LCASE END**
- **ENVELOPE END:** End the sub-scope.
- **COMBINE:** Add an entry for load superposition.

1.11.1.3 Sub-scope: COMBINE:

Syntax	COMBINE <i>number factor</i> COMBINE <i>number factor1 factor2</i>
Meaning	Combine the loadcase (envelope file) with the superposition load case “number” (1-24) with the specific factors. “factor1” is the favourable factor, “factor2” is the unfavourable factor.
Examples	COMBINE 6 0.5 COMBINE 23 1.1 0.9

1.11.2 Sub-scope: LMANAGE:

Syntax	LMANAGE <i>"name"</i> LMANAGE END
Meaning	Start or end the definition of load management entries.
Examples	LMANAGE "G1" LMANAGE END

The LMANAGE command opens a new sub-scope for load management definition. Within this sub-scope, the following commands are available:

- **LMANAGE** **END**: End the sub-scope.
- **INFO**: Define a description for the load manage entry.
- **LCASE**: Add a load case to the load management.
- **ENVELOPE**: Add a superposition file to a load combination.

1.11.2.1 INFO:

Syntax	INFO <i>"message"</i>
Meaning	Define a description for the load set.
Examples	INFO "This is load management set 1."

1.11.2.2 LCASE:

Syntax	LCASE <i>number</i> TOTAL LCASE <i>number</i> PRIMARY LCASE <i>number</i> SECONDARY
Meaning	Add a load cases to the load management record. Up to three load cases can be added. Either the primary state result, the secondary state result or the total result will be added.
Examples	LCASE 1000

1.11.2.3 ENVELOPE:

Syntax	ENVELOPE <i>envname.sup</i> <i>type</i>
Meaning	Add a load envelope to the load management record. " <i>type</i> " must be one of these: SUPADD SUPAND SUPANDX SUPOR SUPORX
Examples	ENVELOPE env1.sup SUPORX

1.11.3 Sub-scope: LSET:

Syntax	LSET <i>number</i> LSET END
Meaning	Start or end the definition of a load set.
Examples	LSET 101 LSET END

The LSET command opens a new sub-scope for load set definition. Within this sub-scope, the following commands are available:

- **LSET** **END**: End the sub-scope.
- **INFO**: Define a description for the load set.
- **ITEM**: Add a load action to the load set.

1.11.3.1 INFO:

Syntax	INFO " <i>message</i> "
Meaning	Define a description for the load set.
Examples	INFO "This is a self weight load case."

1.11.3.2 ITEM:

Syntax	ITEM <i>command from to step proj data1 data2 ... data6</i>
Meaning	Define a load action for the load set. "command" must be one of the RM2000 keywords!
Examples	ITEM "F" 1 1 1 d 1e5 1e5 0 1e2 1e2 0 ITEM "QTL" 2 3 1 Qz 1 1 1 .3 0 .2

1.11.4 Sub-scope: LCASE:

Syntax	LCASE <i>number type</i> LCASE END
Meaning	Start or end a load case description. "type" defines the type of load: L, U, LU for load, unload, load+unload.
Examples	LCASE 5 LU LCASE END

The LCASE command opens a new sub-scope for load case definition. Within this sub-scope, the following commands are available:

- **LCASE** **END**: End the sub-scope.
- **INFO**: Define a description for the load case.
- **LMANAGE**: Associate this load case with a load management record.

- **LSET:** Add a load set to this load case.

1.11.4.1 INFO:

Syntax	INFO <i>"message"</i>
Meaning	Define a description for the load case.
Examples	INFO "This is a self weight load case."

1.11.4.2 LMANAGE:

Syntax	LMANAGE <i>type "name"</i>
Meaning	Associate load case with load management "name" using a special type. "type" defines the load management type (U, I, T, A for unknown, increment, total sum, automatic).
Examples	LMANAMGE I "cx1"

1.11.4.3 LSET:

Syntax	LSET <i>number const-fact "var-fact"</i>
Meaning	Add a load set to a load case.
Examples	LSET 10 1.0 "table1" LSET [SERIE 1 21 10] 1.0 ""

The [SERIE from to step] command can be used for numbers.

1.11.5 Sub-scope: LANE:

Syntax	LANE <i>number</i> LANE END
Meaning	Start or end a lane description.
Examples	LANE 5 LANE END

The LANE command opens a new sub-scope for lane definition. Within this sub-scope, the following commands are available:

- **LANE** **END:** End the sub-scope.
- **INFO:** Define a description for the lane.
- **ITEM:** Define a lane position by a RM2000 command.

1.11.5.1 INFO:

Syntax	INFO <i>"message"</i>
Meaning	Define a description for the lane.
Examples	INFO "This is the middle lane."

1.11.5.2 ITEM:

Syntax	ITEM <i>command flag data1 data2 data3 ... data7</i>
Meaning	Add a lane position. Command must be one of the RM keywords for lane definition!
Examples	ITEM POS3D d 0.2 2 2 0.5 0 0 1.5

1.11.6 Sub-scope: LTRAIN:

Syntax	LTRAIN <i>number</i> LTRAIN END
Meaning	Start or end the definition of a traffic load .
Examples	LTRAIN 101 LTRAIN END

The LSET command opens a new sub-scope for traffic load definition. Within this sub-scope, the following commands are available:

- **LTRAIN** **END**: End the sub-scope.
- **INFO**: Define a description for the traffic load .
- **FMINMAX**: Define the overall multiplication factors.
- **EPS**: Define the sensitivity factors.
- **FACT**: Define the specific multiplication factors.
- **ITEM**: Add a traffic load action to the traffic load.

1.11.6.1 INFO:

Syntax	INFO <i>"message"</i>
Meaning	Define a description for the traffic load.
Examples	INFO "This is a uniform traffic load case."

1.11.6.2 FMINMAX:

Syntax	FMINMAX <i>factmin factmax</i>
Meaning	Define the maximum and minimum evaluation factors.
Examples	FMINMAX 1.0 0.7

1.11.6.3 EPS:

Syntax	EPS <i>Vx Vy Vz Rx Ry Rz N Qy Qz Mx My Mz</i>
Meaning	Define the sensitivity factors (threshold values) for all forces and moments.
Examples	EPS 1e-10 1e-10 1e-10 0 0 0 1e-10 0 0 1e-10 1e-10 1e-10

1.11.6.4 FACT:

Syntax	FACT <i>Vx Vy Vz Rx Ry Rz N Qy Qz Mx My Mz</i>
Meaning	Define the multiplication factors for the influence line for all forces and moments.
Examples	FACT 1 1 1 1 1 1 1 1 1 1 1 1

1.11.6.5 ITEM:

Syntax	ITEM <i>command data1 data2 ... data5</i>
Meaning	Define a load train action. The load train action name must match a valid RM2000 Ltrain action name!
Examples	ITEM LIF 5 1 10 1 0

1.11.7 Sub-scope: SEISMIC:

Syntax	SEISMIC <i>number rule</i> SEISMIC END
Meaning	Start or end the definition of a seismic load. “rule” must be one of the following: ABS for Absolute sum addition, SRSS for Pythagorean addition, DSC or CQC .
Examples	SEISMIC 101 ABS SEISMIC END

The LSEISMIC command opens a new sub-scope for seismic load definition. Within this sub-scope, the following commands are available:

- **SEISMIC** **END:** End the sub-scope.
- **INFO:** Define a description for the load set.
- **FILE:** Define the filename for the modal file.
- **DURATION:** Define the duration of the seismic event.
- **ITEM:** Add a load action to the load set.

1.11.7.1 INFO:

Syntax	INFO <i>message</i>
Meaning	Define a description for the seismic event.
Examples	INFO This is a self weight load case.

1.11.7.2 FILE:

Syntax	FILE <i>filenamd.mod</i>
Meaning	Define the name of the modal file.
Examples	FILE modfile.mod

1.11.7.3 DURATION:

Syntax	DURATION <i>time</i>
Meaning	Define the duration of the seismic event..
Examples	DURATION 10.5

1.11.7.4 ITEM:

Syntax	ITEM <i>type Vx Vy Vz fact "name"</i>
Meaning	Define a seismic response spectrum graph. " <i>type</i> " must be one of those: D V A " <i>Vx Vy Vz</i> " vector defining the direction of displacement (D), velocity (V) or acceleration (A). " <i>fact</i> " is the damping factor. " <i>name</i> " is the name for the graph.
Examples	ITEM A 0.2 1.0 -0.1 0.95 "acceleration 1"

1.11.8 Sub-scope: CONSTRAINT:

Syntax	CONSTRAINT <i>constraint-set-number</i> CONSTRAINT <i>constraint-set-number</i> VARINFIX CONSTRAINT END
Meaning	Start or end the definition of additional constraints. VARINFIX means that the variable loadcase results are already included in the fix results.
Examples	CONSTRAINT 5 CONSTRAINT END

The **CONSTRAINT** command opens a new sub-scope for the definition of additional constraints. Within this sub-scope, the following commands are available:

RMHALT, **RMERROR**, **RMWARNING**, **RMLOG** as described in chapter 1.1.

- **CONSTRAINT END:** To end this scope.
- **INFO:** Add a description for the constraints set.
- **LCASE:** Define constraints for load cases.
- **SUP:** Define constraints for superposition files.
- **NODE:** Define constraints for nodes.
- **ELEM:** Define constraints for elements.

The syntax for these commands are:

1.11.8.1 INFO:

Syntax	<code>INFO "message"</code>
Meaning	Define an info message for the constraints set.
Examples	<code>INFO "Load constraints"</code>

1.11.8.2 LCASE:

Syntax	<code>LCASE from to step +</code> <code>LCASE from to step VAR</code> <code>LCASE from to step FIX factor</code>
Meaning	Define constraints for a serie of loadcases (from – to – step).
Examples	<code>LCASE 100 800 100 VAR</code> <code>LCASE 110 110 1 FIX 1.0</code>

1.11.8.3 SUP:

Syntax	<code>SUP "supfilename.sup" minmax FIX factor</code>
Meaning	Define constraints for a superposition. <i>minmax</i> defines the specific result used and must be one or a more out of the following: <code>MAXVx</code> , <code>MAXVy</code> , ... <code>MAXMy</code> , <code>MAXMz</code> , <code>MINVx</code> , <code>MINVy</code> , ... <code>MINMy</code> , <code>MINMz</code> .
Examples	<code>SUP "ltrain.sup" MAXMx MAXMz 1.5</code>

1.11.8.4 NDDEF:

Syntax	NDDEF <i>from to step DoF * factor +</i> NDDEF <i>from to step DoF * factor operator value</i> NDDEF <i>from to step DoF * factor IN value1 value2</i>
Meaning	Define nodes (from – to – step) for a constraints set. <i>DoF</i> is the degrees of freedom for the constraint (Vx, Vy, Vz). The result is multiplied by factor. If + is given instead of an operator, the result is added to the next result. <i>operator</i> must be one of those: EQ, LT, GT (for equal, less than or equal, greater than or equal).
Examples	NDDEF 1 100 5 Vy * 1.0 + NDDEF 200 200 1 Vy * 1.2 IN 1e4 1e5

1.11.8.5 NDROT:

Syntax	NDROT <i>from to step DoF * factor +</i> NDROT <i>from to step DoF * factor operator value</i> NDROT <i>from to step DoF * factor IN value1 value2</i>
Meaning	Define nodes (from – to – step) for a constraints set. <i>DoF</i> is the degrees of freedom for the constraint (Rx, Ry, Rz). The result is multiplied by factor. If + is given instead of an operator, the result is added to the next result. <i>operator</i> must be one of those: EQ, LT, GT (for equal, less than or equal, greater than or equal).
Examples	NDROT 1 100 5 Rx * 1.0 + NDROT 200 200 1 Rx * 1.2 EQ 0

1.11.8.6 NDFOR:

Syntax	NDFOR <i>from to step DoF * factor +</i> NDFOR <i>from to step DoF * factor operator value</i> NDFOR <i>from to step DoF * factor IN value1 value2</i>
Meaning	Define nodes (from – to – step) for a constraints set. <i>DoF</i> is the degrees of freedom for the constraint (Nx, Qy, Qz). The result is multiplied by factor. If + is given instead of an operator, the result is added to the next result. <i>operator</i> must be one of those: EQ, LT, GT (for equal, less than or equal, greater than or equal).
Examples	NDFOR 1 100 5 Rx * 1.0 + NDFOR 200 200 1 Rx * 1.2 EQ 0

1.11.8.7 NDMOM:

Syntax	NDMOM <i>from to step DoF * factor +</i> NDMOM <i>from to step DoF * factor operator value</i> NDMOM <i>from to step DoF * factor IN value1 value2</i>
Meaning	Define nodes (from – to – step) for a constraints set. <i>DoF</i> is the degrees of freedom for the constraint (Mx, My, Mz). The result is multiplied by factor. If + is given instead of an operator, the result is added to the next result. <i>operator</i> must be one of those: EQ, LT, GT (for equal, less than or equal, greater than or equal).
Examples	NDMOM 1 100 5 Mz * 1.0 + NDMOM 200 200 1 Mz * 1.2 LT 1500

1.11.8.8 ELDEF:

Syntax	ELDEF <i>from to step x/l DoF * factor resmodes +</i> ELDEF <i>from to step x/l DoF * factor resmodes operator value</i> ELDEF <i>from to step x/l DoF * factor resmodes + IN val1 val2</i>
Meaning	Define element (from – to – step) for a constraints set. <i>x/l</i> is the position within the element (0 = begin of element, 1 = end). <i>DoF</i> is the degrees of freedom for the constraint (Vx, Vy, Vz). The result is multiplied by factor. <i>operator</i> must be one of those: EQ, LT, GT (for equal, less than, greater than, less than or equal, greater than or equal). <i>resmodes</i> defines the result typ: SPLIT/JOIN and PRIMARY/SECONDARY. Without a resmode, the total element result are chosen. SPLIT is used for adding composite section results to section results. JOIN is used for adding results from parts of the composite section to section composite section results.
Examples	ELDEF 1 1 1 0.6 Vx SPLIT PRIMARY * 1 + ELDEF 2 2 1 1.6 Vx SPLIT PRIMARY * 1 IN -0.1 0.1

1.11.8.9 ELROT:

Syntax	<code>ELROT from to step x/l DoF * factor resmodes +</code> <code>ELROT from to step x/l DoF * factor resmodes operator value</code> <code>ELROT from to step x/l DoF * factor resmodes + IN val1 val2</code>
Meaning	Define element (from – to – step) for a constraints set. <i>x/l</i> is the position within the element (0 = begin of element, 1 = end). <i>DoF</i> is the degrees of freedom for the constraint (Rx, Ry, Rz). The result is multiplied by factor. <i>operator</i> must be one of those: <code>EQ</code>, <code>LT</code>, <code>GT</code> (for equal, less than, greater than, less than or equal, greater than or equal). <i>resmodes</i> defines the result typ: <code>SPLIT/JOIN</code> and <code>PRIMARY/SECONDARY</code>. Without a resmode, the total element result are chosen. <code>SPLIT</code> is used for adding composite section results to section results. <code>JOIN</code> is used for adding results from parts of the composite section to section composite section results.
Examples	<code>ELROT 1 1 1 0.6 Vx SPLIT PRIMARY * 1 +</code> <code>ELROT 2 2 1 1.6 Vx SPLIT PRIMARY * 1 IN -0.1 0.1</code>

1.11.8.10 ELFOR:

Syntax	<code>ELFOR from to step x/l DoF * factor resmodes +</code> <code>ELFOR from to step x/l DoF * factor resmodes operator value</code> <code>ELFOR from to step x/l DoF * factor resmodes + IN val1 val2</code>
Meaning	Define element (from – to – step) for a constraints set. <i>x/l</i> is the position within the element (0 = begin of element, 1 = end). <i>DoF</i> is the degrees of freedom for the constraint (Nx, Qy, Qz). The result is multiplied by factor. <i>operator</i> must be one of those: <code>EQ</code>, <code>LT</code>, <code>GT</code> (for equal, less than, greater than, less than or equal, greater than or equal). <i>resmodes</i> defines the result typ: <code>SPLIT/JOIN</code> and <code>PRIMARY/SECONDARY</code>. Without a resmode, the total element result are chosen. <code>SPLIT</code> is used for adding composite section results to section results. <code>JOIN</code> is used for adding results from parts of the composite section to section composite section results.
Examples	<code>ELFOR 1 1 1 0.6 Vx SPLIT PRIMARY * 1 +</code> <code>ELFOR 2 2 1 1.6 Vx SPLIT PRIMARY * 1 IN -0.1 0.1</code>

1.11.8.11 ELMOM:

Syntax	ELMOM <i>from to step x/1 DoF * factor resmodes +</i> ELMOM <i>from to step x/1 DoF * factor resmodes operator value</i> ELMOM <i>from to step x/1 DoF * factor resmodes + IN val1 val2</i>
Meaning	Define element (from – to – step) for a constraints set. <i>x/1</i> is the position within the element (0 = begin of element, 1 = end). <i>DoF</i> is the degrees of freedom for the constraint (Mx, My, Mz). The result is multiplied by factor. <i>operator</i> must be one of those: EQ, LT, GT (for equal, less than, greater than, less than or equal, greater than or equal). <i>resmodes</i> defines the result typ: SPLIT/JOIN and PRIMARY/SECONDARY. Without a resmode, the total element result are chosen. SPLIT is used for adding composite section results to section results. JOIN is used for adding results from parts of the composite section to section composite section results.
Examples	ELMOM 1 1 1 0.6 Vx SPLIT PRIMARY * 1 + ELMOM 2 2 1 1.6 Vx SPLIT PRIMARY * 1 IN -0.1 0.1

1.11.9 Sub-scope: STAGE:

Syntax	STAGE <i>stage-number</i> STAGE END
Meaning	Start or end the definition of construction stages. Stage “stage-number” is cleared (all action, ... are removed) if it already exists.
Examples	STAGE 5 STAGE END

The **STAGE** command opens a new sub-scope for construction stage definition. Within this sub-scope, the following commands are available:

RMHALT, RMERROR, RMWARNING, RMLOG as described in chapter 1.1.

- **RMSTAGE END:** To end this scope.
- **ELEM:** Activate or deactivate elements.
- **INFO:** Set description of stage.
- **MODULE:** Add action.

The syntax for these commands are:

1.11.9.1 INFO:

Syntax	INFO <i>“message”</i>
Meaning	Define an info message for the construction stage.
Examples	INFO “Tendon 4-10 stressing.”

1.11.9.2 ELEM:

Syntax	<code>ELEM ACTIVATE <i>element-number</i></code> <code>ELEM DEACTIVATE <i>element-number</i></code>
Meaning	Activate specified element or series of elements. If step of a series is omitted, it is assumed to be 1.
Examples	<code>ELEM ACTIVATE 15</code> <code>ELEM ACTIVATE [SERIE 100 500 50]</code>

The [SERIE from to step] command can be used for numbers.

1.11.9.3 MODULE:

Syntax	<code>MODULE <i>module-name</i> "in1" "in2" "out1" "out2" <i>time description</i></code>
Meaning	Add an action to the construction stage. The action name must match the module names in RM2000 (e.g., Calc, Creep, ...)
Examples	<code>MODULE Calc 1 "" "" * 0.0 "Recalc loadcase 1"</code> <code>MODULE Creep "" 5 601 * 14 "Creep action 5"</code>

1.11.10 Sub-scope: TENDON

After the execution of `TENDON BEGIN`, this scope is entered. Within this scope, the following commands are available:

- `RMHALT`, `RMERROR`, `RMWARNING`, `RMLOG` as described in chapter 1.1.
- `TENDON END`: To end this scope.
- `RELEASE`: Add a release action.
- `STRESS`: Add a stress action.
- `WEDGESLIP`: Add a wedge-slip action.

The syntax for these commands are:

1.11.10.1 STRESS:

Syntax	<code>STRESS <i>tendon</i> LEFT "<i>stress-group</i>" ABS <i>force</i> "<i>description</i>"</code> <code>STRESS <i>tendon</i> RIGHT "<i>stress-group</i>" ABS <i>force</i> "<i>description</i>"</code> <code>STRESS <i>tendon</i> LEFT "<i>stress-group</i>" REL <i>factor</i> "<i>description</i>"</code> <code>STRESS <i>tendon</i> RIGHT "<i>stress-group</i>" REL <i>factor</i> "<i>description</i>"</code>
Meaning	Add a stress action at the left or right end of the tendon. The stress force can be defined by an absolute force or a relative factor.
Examples	<code>STRESS 1 LEFT "CS1" ABS 1.70e3 "First stress action"</code> <code>STRESS 2 RIGHT "CS1" REL 1.05 "Second stress action"</code>

The [SERIE from to step] command can be used for tendon numbers.

1.11.10.2 RELEASE:

Syntax	RELEASE tendon LEFT "stress-group" ABS force "description" RELEASE tendon RIGHT "stress-group" ABS force "description" RELEASE tendon LEFT "stress-group" REL factor "description" RELEASE tendon RIGHT "stress-group" REL factor "description"
Meaning	Add a release action at the left or right end of the tendon. The final force can be defined by an absolute force or a relative factor.
Examples	RELEASE 1 LEFT "CS1" ABS 1.65e3 "First release action" RELEASE 2 RIGHT "CS1" REL 0.95 "Second release action"

The [SERIE from to step] command can be used for tendon numbers.

1.11.10.3 WEGDESLIP:

Syntax	WEDGESLIP tendon LEFT "stress-group" slip "description" WEDGESLIP tendon RIGHT "stress-group" slip "description"
Meaning	Add a stress action at the left or right end of the tendon.
Examples	WEDGESLIP 1 LEFT "CS1" 0.006 "Left wedge slip action" WEDGESLIP 2 RIGHT "CS1" 0.006 "Right wedge slip action"

The [SERIE from to step] command can be used for tendon numbers.

1.12 Scope: RMRESULT

After the execution of **RMRESULT BEGIN**, this scope is entered. Within this scope, the following commands are available:

- **RMHALT**, **RMERROR**, **RMWARNING**, **RMLOG** as described in chapter 1.1.
- **RMRESULT END**: To end this scope.
- **HEADER**: Define header for list file output.
- **LIST**: Data output for list file.
- **WRITE**: Data output without list headers.
- **RESMODE**: Set output mode.
- **UNIT**: Get user-units from RM2000.
- **FACTOR**: Get user-units factor from RM2000.
- **EXIST**: Check if an object exists.
- **RMMAT**: Get material information.
- **RMCROSS**: Get cross section information.
- **GROUP**: Get reinforcement group information.
- **RMVAR**: Get variables information.
- **NODE**: Get node information and results.
- **NOSUPP**: Get node support information and results.
- **BEAM**: Get beam information and results.

- **CABLE:** Get cable information and results.
- **SPRING:** Get spring information and results.
- **FRIC:** Get friction spring information and results.
- **CONTACT:** Get contact spring information and results.
- **HINGE:** Get hinge spring information and results.
- **BLSRING:** Get bilinear spring information and results.
- **STIFF:** Get stiffness element information and results.
- **FLEX:** Get flexibility element information and results.
- **VDAMP:** Get viscous damper element information and results.
- **SDAMP:** Get damper spring element information and results.
- **ELEM:** Get element information and results.
- **TENDON:** Get tendon information and results.
- **LMANATE:** Get load manager information.
- **LCASE:** Get load case information.
- **LSET:** Get load set information.

The syntax for these commands are:

1.12.1 Subscope **HEADER:**

Syntax	HEADER MODULE HEADER DATA HEADER END
Meaning	Starts or ends the definition of list file header for either module description or data description.
Examples	HEADER MODULE HEADER END

Within the subscope **HEADER**, only one command is valid:

1.12.1.1 **ITEM:**

Syntax	ITEM "Header line text"
Meaning	Define text for either module or data header. Text is truncated at 80 th character.
Examples	ITEM "Node coordinates: x y z" ITEM "-----"

1.12.2 LIST:

Syntax	<code>LIST "data"</code>
Meaning	Add a data line to the output file (RM-List format). For formatted output, use the TCL command [format]. See TCL-syntax for this option.
Examples	<code>LIST [format "Node %i, x: %9.4f" \$node \$x]</code>

1.12.3 WRITE:

Syntax	<code>WRITE "data"</code>
Meaning	Add a data line to the output file (no headers). For formatted output, use the TCL command [format]. See TCL-syntax for this option.
Examples	<code>WRITE [format "Node %i, x: %9.4f" \$node \$x]</code>

1.12.4 RESMODE:

Syntax	<code>RESMODE PRIMARY</code> <code>RESMODE SECONDARY</code> <code>RESMODE TOTAL</code> <code>RESMODE LOCAL</code> <code>RESMODE GLOBAL</code> <code>RESMODE SPLIT</code> <code>RESMODE COMPOSITE</code>
Meaning	Set the mode for forces evaluation via TCL. Default modes are: TOTAL , COMPOSITE and LOCAL .
Examples	<code>RESMODE PRIMARY GLOBAL</code>

Syntax	<code>RESMODE GETTYPE</code> <code>RESMODE GETRELATIVE</code> <code>RESMODE GETSPLIT</code>
Meaning	Get the mode for forces evaluation via TCL. Default modes are: TOTAL (for type) LOCAL (for relative mode) and COMPOSITE (for split mode).
Examples	<code>RESMODE GETSPLIT</code>

1.12.5 UNIT:

Syntax	UNIT ANGLE STRUCT UNIT ANGLE RESULT UNIT LENGTH STRUCT UNIT LENGTH CROSS UNIT FORCE UNIT MOMENT UNIT STRESS UNIT TEMP UNIT TIME SCHEDULE UNIT TIME LOAD
Meaning	Get the unit name of the specific unit.
Examples	UNIT LENGTH STRUCT

1.12.6 FACTOR:

Syntax	FACTOR ANGLE STRUCT FACTOR ANGLE RESULT FACTOR LENGTH STRUCT FACTOR LENGTH CROSS FACTOR FORCE FACTOR MOMENT FACTOR STRESS FACTOR TEMP FACTOR TIME SCHEDULE FACTOR TIME LOAD
Meaning	Get the unit factor of the specific unit (relative to standard units).
Examples	FACTOR LENGTH STRUCT

1.12.7 EXIST:

Syntax	EXIST CROSS	"crossname"
	EXIST CROSSNODE	"crossname" nodenumber
	EXIST CROSSELEM	"crossname" elemnumber
	EXIST MAT	"materialname"
	EXIST REINFGROUP	groupnumber
	EXIST NODE	nodenumber
	EXIST ELEM	elemnumber
	EXIST TENDON	tendonnumber
	EXIST LCOMB	loadcasenumber/envelopefile
	EXIST LMANAGE	"loadmanagename"
	EXIST LSET	loadsetnumber
	EXIST LCASE	loadcasenumber
	EXIST LCASE	loadcasenumber RESULT
	EXIST LANE	lanenumber
	EXIST LTRAIN	loadtrainnumber
	EXIST SEISMIC	seismicnumber
	EXIST STAGE	stagenumber
Meaning	Check if an object exists.	
Examples	EXIST CROSS	"cross1"
	EXIST LSET	100
	EXIST TENDON	1024
	EXIST LCOMB	20
	EXIST LCOMB	"env.sup"

1.12.8 RMMAT:

Syntax	RMMAT GETTOTAL RMMAT GETALL
Meaning	Get the number or list of material names of defined materials.
Examples	RMMAT GETTOTAL RMMAT GETALL

Syntax	RMMAT matname GETINFO
	RMMAT matname GETEMOD
	RMMAT matname GETSIGPRE
	RMMAT matname GETSIGPRESA
	RMMAT matname GETW28
	RMMAT matname GETFCTM
	RMMAT matname GETFYD
	RMMAT matname GETXI
Meaning	Get material info / values (E-Modl, SIG-allow-pr, SIG-allowSA, W28, SIG-allow-m, SIGMA*, XI) of defined material.
Examples	RMMAT B45 GETEMOD
	RMMAT PRST GETSIGPRESA

Syntax	RMMAT <i>matname</i> GETSIG <i>eps</i> RMMAT <i>matname</i> GETEPS <i>sigma</i> RMMAT <i>matname</i> GETSIG <i>eps</i> <i>gamma</i> RMMAT <i>matname</i> GETEPS <i>sigma</i> <i>gamma</i>
Meaning	Get sigma(eps) or eps(sigma) from nonlinear working diagram. If gamma is given by user, the material gamma is ignored and gamma is used for calculation.
Examples	RMMAT B45 GETSIG -3.0 RMMAT PRST GETEPS 200000

1.12.9 RMCROSS:

Syntax	RMCROSS GETTOTAL RMCROSS GETALL
Meaning	Get the number or list of names of defined cross sections.
Examples	RMCROSS GETTOTAL RMCROSS GETALL

Syntax	RMCROSS <i>crossname</i> GETINFO RMCROSS <i>crossname</i> GETH0 RMCROSS <i>crossname</i> GETH1 RMCROSS <i>crossname</i> GETH RMCROSS <i>crossname</i> GETW0 RMCROSS <i>crossname</i> GETW1 RMCROSS <i>crossname</i> GETW RMCROSS <i>crossname</i> GETECCY RMCROSS <i>crossname</i> GETECCZ RMCROSS <i>crossname</i> GETBETA RMCROSS <i>crossname</i> GETECCY SHEAR RMCROSS <i>crossname</i> GETECCZ SHEAR RMCROSS <i>crossname</i> GETBETA SHEAR RMCROSS <i>crossname</i> GETO RMCROSS <i>crossname</i> GETOIN
Meaning	Get cross section info / values: geometric values: height below / above COG (centre of gravity), overall height, with left/right of COG, overall width, eccentricity of COG, beta angle, perimeter outside/inside.
Examples	RMCROSS rect001 GETINFO RMCROSS rect001 GETECCY

Syntax	RMCROSS <i>crossname</i> GETAX RMCROSS <i>crossname</i> GETAY RMCROSS <i>crossname</i> GETAZ RMCROSS <i>crossname</i> GETIX RMCROSS <i>crossname</i> GETIY RMCROSS <i>crossname</i> GETIZ RMCROSS <i>crossname</i> GETIW
Meaning	Get cross section values: area, shear areas, moments of inertia.
Examples	RMCROSS rect001 GETAX RMCROSS rect001 GETIW

All RMCROSS commands can be followed by the keyword **CUTRIGHT**. After this key, four coordinates (z1, y1, z2, y2) defining a line between P1(z1,y1) and P2(z2,y2) must follow. Then, the results (cross area, moments of inertia, eccentre, ...) are calculated from the section that remains on the right side if the shape of the section is cut by the line defined.

Syntax	RMCROSS <i>crossname</i> REINFGRP <i>groupname</i> GETY RMCROSS <i>crossname</i> REINFGRP <i>groupname</i> GETZ
Meaning	Get the eccentres of the centre of gravity of all reinforcement points within group <i>groupname</i> .
Examples	RMCROSS rect001 REINFGRP reinf_top GETY

1.12.10 GROUP:

Syntax	GROUP GETTOTAL GROUP GETALL
Meaning	Get the number or list of names of defined reinforcement groups.
Examples	GROUP GETTOTAL GROUP GETALL

Syntax	GROUP <i>groupname</i> GETINFO GROUP <i>groupname</i> GETMAT GROUP <i>groupname</i> GETMAXD GROUP <i>groupname</i> GETAMAX GROUP <i>groupname</i> GETAMIN GROUP <i>groupname</i> GETAMINFACT
Meaning	Get the info, material, diameter and area(s) for reinforcement group <i>group-name</i> .
Examples	GROUP "top" GETMAT

1.12.11 RMVAR:

Syntax	RMVAR GETTOTAL RMVAR GETALL
Meaning	Get the number or list of names of defined variables.
Examples	RMVAR GETTOTAL RMVAR GETALL

Syntax	RMVAR <i>varname</i> GETINFO
Meaning	Get the info for variable <i>varname</i> .
Examples	RMVAR <i>time</i> GETINFO

1.12.12 NODE:

Syntax	NODE GETFIRST NODE GETLAST NODE GETTOTAL NODE GETFTS <i>from to step</i> NODE GETALL NODE GETACTIVE
Meaning	Retrieve data from stucture nodes: - number of first node - number of last node - total node count - nodes within from – to - step - list containing all node numbers - list containing all active node numbers
Examples	NODE GETFIRST NODE GETTOTAL NODE GETACTIVE

Syntax	NODE <i>number</i> GETX NODE <i>number</i> GETY NODE <i>number</i> GETZ
Meaning	Retrieve node coordinates
Examples	NODE 100 GETX

Syntax	NODE <i>number</i> GETMX NODE <i>number</i> GETMY NODE <i>number</i> GETMZ NODE <i>number</i> GETIMX NODE <i>number</i> GETIMY NODE <i>number</i> GETIMZ
Meaning	Retrieve node mass data
Examples	NODE 100 GETIMZ

Syntax	<code>NODE number ISACTIVE</code>
Meaning	Checks if node “number” is active.
Examples	<code>NODE 100 ISACTIVE</code>

1.12.13 NOSUP:

Syntax	<code>NOSUP GETALL</code> <code>NOSUP GETACTIVE</code> <code>NOSUP GETFTS <i>from to step</i></code>
Meaning	Retrieve data from node supports: - list of all nodes with node support - list of all active nodes with node support - list of all nodes with node support within from – to – step
Examples	<code>NOSUP GETACTIVE</code> <code>NOSUP GETFTS 100 1000 50</code>

Syntax	<code>NOSUP <i>nodenumber</i> GETVALUE</code>
Meaning	Retrieve stiffness values for node support. The result will be an array with elements <code>Cx Cy Cz CMx CMy CMz</code> The result must be assigned to a variable using the “setarr” – command.
Examples	<code>NOSUP 100 GETVALUE</code> Example in use with the setarr – command: <code>setarr C [NOSUP 100 GETVALUE]</code> <code>set x [expr \$C(Cx) / 123.0]</code>

Syntax	<code>NOSUP <i>nodenumber</i> GETECCX</code> <code>NOSUP <i>nodenumber</i> GETECCY</code> <code>NOSUP <i>nodenumber</i> GETECCZ</code>
Meaning	Retrieve eccentricity values for node support.
Examples	<code>NOSUP 100 GETECCY</code>

Syntax	<code>NOSUP <i>nodenumber</i> GETBETA</code> <code>NOSUP <i>nodenumber</i> GETALPHA1</code> <code>NOSUP <i>nodenumber</i> GETALPHA2</code>
Meaning	Retrieve node support orientation angles
Examples	<code>NOSUP 100 GETBETA</code>

1.12.14 BEAM:

Syntax	BEAM GETFIRST BEAM GETLAST BEAM GETTOTAL BEAM GETFTS from to step BEAM GETALL BEAM GETACTIVE
Meaning	Retrieve data from beams: - first beam number - last beam number - total number of beams - all beams within from to step - list with all beam numbers - list with all active beam numbers
Examples	BEAM GETFTS 1000 1200 7 BEAM GETTOTAL BEAM GETACTIVE

Syntax	BEAM <i>number</i> GETNPART BEAM <i>number</i> GETPARTS
Meaning	Retrieve element part count / all parts in list
Examples	BEAM 100 GETNPART BEAM 100 GETPARTS

Syntax	BEAM <i>number</i> GETMAT
Meaning	Retrieve material name for beam.
Examples	BEAM 18 GETMAT

Syntax	BEAM <i>number</i> GETEMOD BEAM <i>number</i> GETGMOD BEAM <i>number</i> GETALPHAT BEAM <i>number</i> GETGAMMA
Meaning	Retrieve material data from beams: - E - modulus - G - modulus - Thermal expansion coefficient - Gravity
Examples	BEAM 17 GETGMOD BEAM 150 GETGAMMA

Syntax	BEAM <i>number</i> GETCROSS BEGIN BEAM <i>number</i> GETCROSS END
Meaning	Retrieve cross section name for beam begin or beam end.
Examples	BEAM 18 GETCROSS BEGIN

Syntax	BEAM <i>number</i> GETAX <i>position-in-element</i> BEAM <i>number</i> GETAY <i>position-in-element</i> BEAM <i>number</i> GETAZ <i>position-in-element</i> BEAM <i>number</i> GETIX <i>position-in-element</i> BEAM <i>number</i> GETIY <i>position-in-element</i> BEAM <i>number</i> GETIZ <i>position-in-element</i> BEAM <i>number</i> GETO <i>position-in-element</i> BEAM <i>number</i> GETOIN <i>position-in-element</i>
Meaning	Retrieve cross section values for beam. <i>position-in-element</i> must be either BEGIN or END or any x/l value between 0 and 1 (linear interpolation).
Examples	BEAM 18 GETAY BEGIN BEAM 20 GETO 0.7

Syntax	BEAM <i>number</i> GETCOMP BEAM <i>number</i> ISCOMP BEAM <i>number</i> COMPPARTS BEAM <i>number</i> COMPPARTS ALL
Meaning	Retrieve data from beams: - getcomp -> get number of composite element this beam is part of - iscomp -> beam is composed of others? - compparts -> get elements numbers of parts of this comp. element. ALL: get all parts including composite part(s)
Examples	BEAM 100 GETCOMP BEAM 100 ISCOMP

Syntax	BEAM <i>number</i> GETREINF <i>reinfgroup</i> BEAM <i>number</i> GETREINF1 <i>reinfgroup</i> BEAM <i>number</i> GETREINF2 <i>reinfgroup</i>
Meaning	Get total area / area A1 / area A2 of reinforcement for group <i>reinfgroup</i> for beam <i>number</i>
Examples	BEAM 100 GETRINF reinf_bot

Syntax	BEAM <i>number</i> GETREINFGRP <i>position-in-element</i> BEAM <i>number</i> GETREINFGRP <i>position-in-element</i> LONGITUDINAL BEAM <i>number</i> GETREINFGRP <i>position-in-element</i> BEAM <i>number</i> GETREINFGRP <i>position-in-element</i> LONGITUDINAL
Meaning	Get names of reinforcement groups at beam <i>number</i> . If LONGITUDINAL is added, only groups with one or more reinforcement definition points are returned. <i>position-in-element</i> must be either BEGIN or END or any x/l value between 0 and 1 (linear interpolation).
Examples	BEAM 100 GETREINFGRP BEGIN BEAM 100 GETREINFGRP 0.5 LONGITUDINAL

Syntax	BEAM <i>number</i> FIBPOINT GETALL BEAM <i>number</i> FIBPOINT GETNAME <i>number</i>
Meaning	Get all fibre stress check points or get fibre stress check point name for <i>number</i> -th point.
Examples	BEAM 100 FIBPOINT GETALL BEAM 100 FIBPOINT GETNAME 2

Syntax	BEAM <i>number</i> FIBPOINT <i>name</i> GETMAT BEAM <i>number</i> FIBPOINT <i>name</i> GETX <i>position-in-element</i> BEAM <i>number</i> FIBPOINT <i>name</i> GETY <i>position-in-element</i> BEAM <i>number</i> FIBPOINT <i>name</i> GETZ <i>position-in-element</i>
Meaning	Get information for fibre stress check point: Material and coordinates at some element position. <i>position-in-element</i> must be either BEGIN or END or any x/l value between 0 and 1 (linear interpolation).
Examples	BEAM 100 FIBPOINT "SP-O" GETMAT BEAM 100 FIBPOINT "SP-O" GETY 0.7

Syntax	BEAM <i>number</i> TENDON GETALL <i>position-in-element</i>
Meaning	Get numbers of all tendons at a specific beam point. <i>position-in-element</i> must be either BEGIN or END or any x/l value between 0 and 1 (linear interpolation).
Examples	BEAM 100 TENDON GETALL BEGIN

1.12.15 CABLE:

Cable access (GETFIRST, ...) as with BEAM!

Syntax	CABLE <i>number</i> GETNPART
Meaning	Retrieve element part count
Examples	CABLE 100 GETNPART

Syntax	CABLE <i>number</i> GETMAT
Meaning	Retrieve material name for cable.
Examples	CABLE 18 GETMAT

Syntax	<code>CABLE number GETEMOD</code> <code>CABLE number GETGMOD</code> <code>CABLE number GETALPHAT</code> <code>CABLE number GETGAMMA</code>
Meaning	Retrieve material data from cables: - E - modulus - G - modulus - Thermal expansion coefficient - Gravity
Examples	<code>CABLE 17 GETGMOD</code> <code>CABLE 150 GETGAMMA</code>

Syntax	<code>CABLE number GETCROSS BEGIN</code> <code>CABLE number GETCROSS END</code>
Meaning	Retrieve cross section name for cable begin or cable end.
Examples	<code>CABLE 18 GETCROSS BEGIN</code>

Syntax	<code>CABLE number GETAX position-in-element</code> <code>CABLE number GETAY position-in-element</code> <code>CABLE number GETAZ position-in-element</code> <code>CABLE number GETIX position-in-element</code> <code>CABLE number GETIY position-in-element</code> <code>CABLE number GETIZ position-in-element</code> <code>CABLE number GETO position-in-element</code> <code>CABLE number GETOIN position-in-element</code>
Meaning	Retrieve cross section values for cable. <i>position-in-element</i> must be either <code>BEGIN</code> or <code>END</code> or any x/l value between 0 and 1 (linear interpolation).
Examples	<code>CABLE 18 GETAY BEGIN</code> <code>CABLE 20 GETO 0.7</code>

1.12.16 SPRING:

Spring access (GETFIRST, ...) as with BEAM!

Syntax	<code>SPRING element-number GETVALUE</code>
Meaning	Get the spring values for element with number element-number. The result will be an array with elements <code>CVx CVy CVz CRx CRy CRz</code> The result must be assigned to a variable using the “setarr” – command.
Examples	<code>SPRING 3 GETVALUE</code> Example in use with the setarr – command: <code>setarr springc [SPRING 3 GETVALUE]</code> <code>set x [expr \$springc(Cx) / 123.0]</code>

1.12.17 FRIC:

Fric access (GETFIRST, ...) as with BEAM!

Syntax	FRIC <i>element-number</i> GETVALUE
Meaning	Get the spring values for element with number <i>element-number</i> . The result will be an array with elements $Ax \quad ny \quad nz \quad Ix \quad Iy \quad Iz$ The result must be assigned to a variable using the “setarr” – command.
Examples	FRIC 3 GETVALUE Example in use with the setarr – command: setarr springc [FRIC 3 GETVALUE] set x [expr \$springc(Ix) / 123.0]

1.12.18 CONTACT:

Contact access (GETFIRST, ...) as with BEAM!

Syntax	CONTACT <i>element-number</i> GETVALUE
Meaning	Get the formulas for spring constant for element with number <i>element-number</i> . The result will be an array with elements $CVx \quad CVy \quad CVz \quad CRx \quad CRy \quad CRz$ The result must be assigned to a variable using the “setarr” – command.
Examples	CONTACT 3 GETVALUE Example in use with the setarr – command: setarr springc [CONTACT 3 GETVALUE] LIST \$springc(VCx)

1.12.19 HINGE:

Hinge access (GETFIRST, ...) as with BEAM!

1.12.20 BLSRING:

Blspring access (GETFIRST, ...) as with BEAM!

Syntax	BLSRING <i>element-number</i> GETVALUE LOADED BLSRING <i>element-number</i> GETVALUE UNLOADED
Meaning	Get the spring constant for element with number <i>element-number</i> . The result will be an array with elements $CV_x \ CV_y \ CV_z \ CR_x \ CR_y \ CR_z \ F_x \ Q_yY \ Q_zY$ The result must be assigned to a variable using the “setarr” – command.
Examples	BLSRING 3 GETVALUE LOADED Example in use with the setarr – command: setarr springc [BLSRING 3 GETVALUE LOADED] set FxLimitLoaded \$springc(Fx)

1.12.21 STIFF:

Stiff access (GETFIRST, ...) as with BEAM!

Syntax	STIFF <i>element-number</i> GETVALUE K11 <i>row col</i> STIFF <i>element-number</i> GETVALUE K12 <i>row col</i> STIFF <i>element-number</i> GETVALUE K21 <i>row col</i> STIFF <i>element-number</i> GETVALUE K22 <i>row col</i>
Meaning	Get the matrix element in row / col of submatrix K11 K12 K21 or K22.
Examples	STIFF 3 GETVALUE K11 1

1.12.22 FLEX:

Flex access (GETFIRST, ...) as with BEAM!

Syntax	FLEX <i>element-number</i> GETVALUE F11 <i>row col</i> FLEX <i>element-number</i> GETVALUE F12 <i>row col</i> FLEX <i>element-number</i> GETVALUE F21 <i>row col</i> FLEX <i>element-number</i> GETVALUE F22 <i>row col</i>
Meaning	Get the matrix element in row / col of submatrix F11 F12 F21 or F22.
Examples	FLEX 3 GETVALUE F11 1

1.12.23 VDAMP:

VDamp access (GETFIRST, ...) as with BEAM!

Syntax	VDAMP <i>element-number</i> GETVALUE
Meaning	Get the spring values for element with number <i>element-number</i> . The result will be an array with elements <i>CVx CVy CVz CRx CRy CRz alpha</i> The result must be assigned to a variable using the “setarr” – command.
Examples	VDAMP 3 GETVALUE Example in use with the setarr – command: setarr springc [VDAMP 3 GETVALUE] set x [expr \$springc(alpha) * 100.0]

1.12.24 SDAMP:

SDamp access (GETFIRST, ...) as with BEAM!

Syntax	SDAMP <i>element-number</i> GETVALUE
Meaning	Get the spring values for element with number <i>element-number</i> . The result will be an array with elements <i>CVx1 CVx2 CVx3 dx1 dx2 dx3 alpha CVvx</i> The result must be assigned to a variable using the “setarr” – command.
Examples	SDAMP 3 GETVALUE Example in use with the setarr – command: setarr springc [SDAMP 3 GETVALUE] set x [expr \$springc(CVvx) / 3.6]

1.12.25 ELEM:

Syntax	ELEM GETFIRST ELEM GETLAST ELEM GETTOTAL ELEM GETFTS from to step ELEM GETALL ELEM GETACTIVE
Meaning	Retrieve data from stucture elements: - first element number - last element number - total element count - all element within from to step - list containing all element numbers - list containing all active element numbers
Examples	ELEM GETTOTAL ELEM GETACTIVE ELEM GETFTS 100 200 10

Syntax	ELEM <i>number</i> GETTYPE ELEM <i>number</i> ISACTIVE
Meaning	Retrieve data from stucture elements: - type of element (BEAM, CABLE, SPRING, ...) - activation status
Examples	ELEM 100 GETTYPE ELEM 100 ISACTIVE

Syntax	ELEM <i>number</i> GETNODE1 ELEM <i>number</i> GETNODE2 ELEM <i>number</i> GETNODE BEGIN ELEM <i>number</i> GETNODE END
Meaning	Retrieve node numbers at begin and end of element.
Examples	ELEM 100 GETNODE1

Syntax	ELEM <i>number</i> GETX <i>position-in-element</i> ELEM <i>number</i> GETY <i>position-in-element</i> ELEM <i>number</i> GETZ <i>position-in-element</i> ELEM <i>number</i> GETX <i>position-in-element</i> ELEM <i>number</i> GETY <i>position-in-element</i> ELEM <i>number</i> GETZ <i>position-in-element</i>
Meaning	Retrieve element coordinates. <i>position-in-element</i> must be either BEGIN or END or any x/l value between 0 and 1 (linear interpolation).
Examples	ELEM 100 GETX BEGIN ELEM 101 GETY 0.7

Syntax	<pre> ELEM <i>number</i> GETECCX <i>position-in-element</i> ELEM <i>number</i> GETECCY <i>position-in-element</i> ELEM <i>number</i> GETECCZ <i>position-in-element</i> ELEM <i>number</i> GETECCX <i>position-in-element</i> ELEM <i>number</i> GETECCY <i>position-in-element</i> ELEM <i>number</i> GETECCZ <i>position-in-element</i> </pre>
Meaning	Get (user defined) eccentricity values for element. <i>position-in-element</i> must be either BEGIN or END or any x/l value between 0 and 1 (linear interpolation).
Examples	<pre>ELEM 17 GETECCZ END</pre>

Syntax	<pre> ELEM <i>number</i> GETBETA ELEM <i>number</i> GETALPHA1 ELEM <i>number</i> GETALPHA2 ELEM <i>number</i> GETLENGTH </pre>
Meaning	Get element orientation angles
Examples	<pre> ELEM 17 GETBETA ELEM 150 GETALPHA1 ELEM 102 GETLENGTH </pre>

Syntax	<pre> ELEM <i>number</i> GETRELEASE GLOBAL BEGIN ELEM <i>number</i> GETRELEASE GLOBAL END ELEM <i>number</i> GETRELEASE LOCAL BEGIN ELEM <i>number</i> GETRELEASE LOCAL END </pre>
Meaning	Retrieve beam releases for beam begin or beam end for local or global coordinate system. The result will be an array with elements Vx Vy Vz Rx Ry Rz for translational (V...) and rotational (R...) releases. The result must be assigned to a variable using the “setarr” – command.
Examples	<pre>ELEM 18 GETRELEASE</pre>

Syntax	<pre> ELEM <i>number</i> GETAGE ELEM <i>number</i> GETSHRINK ELEM <i>number</i> GETHUMIDITY ELEM <i>number</i> GETTEMP </pre>
Meaning	Retrieve element data: - initial age of beam - time the element has had to shrink up to the current moment - relative humidity (%) - ambient temperature
Examples	<pre>ELEM 18 GETRELEASE</pre>

1.12.26 Node / Node support result access:

Syntax	<code>NODE number GETLC lcnumber</code>
Meaning	Retrieve result data for node “number” caused by loadcase “lcnumber”. The result will be an array with elements <code>Vx Vy Vz Px Py Pz</code> The result must be assigned to a variable using the “setarr” – command.
Examples	<pre>NODE 100 GETLC 5 Example in use with the setarr – command: setarr def [NODE 100 GETLC 5] LIST \$def (Vx)</pre>

Syntax	<code>NOSUP number GETLC lcnumber</code>
Meaning	Retrieve result data for NOSUP “number” caused by loadcase “lcnumber”. The result will be an array with elements <code>Vx Vy Vz Px Py Pz Nx Qy Qz Mx My Mz</code> The result must be assigned to a variable using the “setarr” – command.
Examples	<pre>NOSUP 100 GETLC 5 Example in use with the setarr – command: setarr f [NOSUP 100 GETLC 5] LIST \$f (Mz)</pre>

Syntax	<code>NOSUP number GETSUP supfile minmax</code>
Meaning	Retrieve result data for element “number” caused by superposition “supfile”. Parameter minmax selects the specific result for a maximum or minimum value. minmax must be one of MAXVx, MAXVy, ... MAXMy, MAXMz or MINVx, MINVy, ... MINMy, MINMz. The result will be an array with elements <code>Vx Vy Vz Px Py Pz Nx Qy Qz Mx My Mz</code> The result must be assigned to a variable using the “setarr” – command.
Examples	<pre>NOSUP 100 GETSUP "suppos.sup" MAXPz NOSUP 100 GETSUP "suppos.sup" MINQz Example in use with the setarr – command: setarr f [NOSUP 100 GETSUP "suppos.sup" MINQz] LIST \$f (Qz)</pre>

1.12.27 Element result access:

Result access is provided the same way for all element types. Strain and stress values are only available for beams and cables. As an example, the BEAM command is used here. Replace BEAM with SPRING, ... for other results.

Forces and deformations:

Syntax	BEAM <i>number</i> GETLC <i>lcnumber</i> AT BEGIN BEAM <i>number</i> GETLC <i>lcnumber</i> AT END BEAM <i>number</i> GETLC <i>lcnumber</i> AT <i>position</i>
Meaning	Retrieve result data for beam “number” caused by loadcase “lcnumber”. The result will be an array with elements Vx Vy Vz Px Py Pz Nx Qy Qz Mx My Mz The result must be assigned to a variable using the “setarr” – command. “positions” is 1 for begin and “npart” for end of element.
Examples	BEAM 100 GETLC 5 AT BEGIN BEAM 100 GETLC 5 AT 3

Syntax	BEAM <i>number</i> ADDLC <i>lcnumber</i> AT <i>position</i> dof value dof value ...
Meaning	Add results to loadcase for a specific element point. “positions” is 1 for begin and “npart” for end of element.
Examples	BEAM 100 ADDLC 5 AT BEGIN NX 1000 MY 120 MZ 230

Syntax	BEAM <i>number</i> GETSUP <i>supfile</i> AT BEGIN <i>minmax</i> BEAM <i>number</i> GETSUP <i>supfile</i> AT END <i>minmax</i> BEAM <i>number</i> GETSUP <i>supfile</i> AT <i>position</i> <i>minmax</i>
Meaning	Retrieve result data for beam “number” caused by superposition “supfile”. Parameter <i>minmax</i> selects the specific result for a maximum or minimum value. <i>minmax</i> must be one of MAXVx, MAXVy, ... MAXMy, MAXMz OR MINVx, MINVy, ... MINMy, MINMz. The result will be an array with elements Vx Vy Vz Px Py Pz Nx Qy Qz Mx My Mz The result must be assigned to a variable using the “setarr” – command.
Examples	BEAM 100 GETSUP “suppos.sup” AT BEGIN MAXPz BEAM 100 GETSUP “suppos.sup” AT 3 MINQz

Syntax	BEAM <i>number</i> ADDSUP <i>lcnumber</i> AT <i>pos. minm. dof val</i> dof value ...
Meaning	Add results to superposition for a specific element point. “positions” is 1 for begin and “npart” for end of element.
Examples	BEAM 100 ADDSUP 5 AT BEGIN MAXNx Nx 1000 My 120 Mz 230

Strain and stress (BEAM and CABLE only!):

Syntax	BEAM <i>number</i> LCSTRAIN <i>lcnumber</i> AT BEGIN POS <i>z y</i> BEAM <i>number</i> LCSTRAIN <i>lcnumber</i> AT <i>position</i> POS "name"
Meaning	Retrieve strain for beam "number" caused by loadcase "lcnumber". The position for which strain will be returned can be defined by coordinates (y, z) or by the stress check point name.
Examples	BEAM 100 LCSTRAIN 5 AT BEGIN POS -1.0 0.25 BEAM 100 LCSTRAIN 5 AT 2 POS "Stressu"

Syntax	BEAM <i>number</i> LCSTRESS <i>lcnumber</i> AT BEGIN POS <i>z y</i> BEAM <i>number</i> LCSTRESS <i>lcnumber</i> AT <i>position</i> POS "name"
Meaning	Retrieve strain for beam "number" caused by loadcase "lcnumber". The position for which strain will be returned can be defined by coordinates (y, z) or by the stress check point name.
Examples	BEAM 100 LCSTRESS 5 AT BEGIN POS -1.0 0.25 BEAM 100 LCSTRESS 5 AT 2 POS "Stressu"

Syntax	BEAM <i>number</i> SUPSTRAIN <i>supfile</i> AT BEGIN <i>minmax</i> POS <i>z y</i> BEAM <i>number</i> SUPSTRAIN <i>supfile</i> AT END <i>minmax</i> POS <i>number</i> BEAM <i>number</i> SUPSTRAIN <i>supfile</i> AT <i>position</i> <i>minmax</i> POS "name"
Meaning	Retrieve strain for beam "number" caused by superposition " <i>supfile</i> ". The position for which strain will be returned can be defined by coordinates (y, z), by the number th stress check point or by the stress check point name. <i>minmax</i> must be one of MAXVx, MAXVy, ... MAXMy, MAXMz OR MINVx, MINVy, ... MINMy, MINMz OR MAX, MIN. "MAX" "MIN" will return the maximum or minimum stress value selected out of all MIN/MAX values.
Examples	BEAM 100 SUPSTRAIN "suppos.sup" AT BEGIN MAXPz POS -1.20 0 BEAM 100 SUPSTRAIN "suppos.sup" AT 2 MINMz POS "STRESSP5"

Syntax	BEAM <i>number</i> SUPSTRESS <i>supfile</i> AT BEGIN <i>minmax</i> POS <i>z y</i> BEAM <i>number</i> SUPSTRESS <i>supfile</i> AT END <i>minmax</i> POS <i>number</i> BEAM <i>number</i> SUPSTRESS <i>supfile</i> AT <i>position</i> <i>minmax</i> POS "name"
Meaning	Retrieve stress value for beam "number" caused by superposition " <i>supfile</i> ". The position for which stress will be returned can be defined by coordinates (y, z), by the number th stress check point or by the stress check point name. <i>minmax</i> must be one of MAXVx, MAXVy, ... MAXMy, MAXMz OR MINVx, MINVy, ... MINMy, MINMz OR MAX, MIN. "MAX" "MIN" will return the maximum or minimum stress value selected out of all MIN/MAX values.
Examples	BEAM 100 SUPSTRESS "suppos.sup" AT BEGIN MAXPz POS 4 BEAM 100 SUPSTRESS "suppos.sup" AT 2 MIN POS "STRESSP5"

Syntax	BEAM <i>number</i> GETINFLINE <i>inf-file</i> AT BEGIN <i>minmax</i> BEAM <i>number</i> GETINFLINE <i>lane-nr</i> AT BEGIN <i>minmax</i> BEAM <i>number</i> GETINFLINE <i>inf-file</i> AT END <i>minmax</i> BEAM <i>number</i> GETINFLINE <i>lane-nr</i> AT END <i>minmax</i>
Meaning	Retrieve results from influence line from lane nr. <i>lane-nr</i> or directly from *.inf file for beam "number". <i>minmax</i> must be one of MAXVx, MAXVy, ... MAXMy, MAXMz OR MINVx, MINVy, ... MINMy, MINMz.
Examples	BEAM 100 GETINFLINE lane001.inf AT END MAXMz BEAM 100 GETINFLINE 2 AT BEGIN MAXVx

1.12.28 TENDON:

Syntax	TENDON GETFIRST TENDON GETLAST TENDON GETTOTAL TENDON GETFTS from to step TENDON GETALL TENDON GETACTIVE
Meaning	Retrieve data from stucture tendons: - first tendon number - last tendon number - total tendon count - all tendons within from to step - list containing all tendon numbers - list containing all active tendon numbers
Examples	TENDON GETTOTAL TENDON GETACTIVE TENDON GETFTS 100 200 10

Syntax	TENDON <i>number</i> GETTYPE TENDON <i>number</i> GETINFO TENDON <i>number</i> GETMAT TENDON <i>number</i> GETCOUNT TENDON <i>number</i> GETAREATEND TENDON <i>number</i> GETAREADUCT TENDON <i>number</i> GETBETA TENDON <i>number</i> GETFRIC
Meaning	Retrieve data from stucture tendons: - type of tendon - info text - material name - count - area of tendon and area of duct - beta and friction
Examples	TENDON 101 GETMAT TENDON 101 GETAREATEND TENDON 101 GETBETA

Syntax	TENDON <i>number</i> ISGROUTED TENDON <i>number</i> ISACTIVE
Meaning	- Retrieve status of tendon
Examples	TENDON 1 ISGROUTED TENDON 2 ISACTIVE

Syntax	TENDON <i>number</i> ELEM GETALL
Meaning	Retrieve list of all elements assigned to tendon <i>number</i> .
Examples	TENDON 1 ELEM GETALL

Syntax	TENDON <i>number</i> GETALLS TENDON <i>number</i> GETS AT <i>elem</i> BEGIN TENDON <i>number</i> GETS AT <i>elem</i> END TENDON <i>number</i> GETS AT <i>elem</i> x/l TENDON <i>number</i> GETS AT <i>elem</i> S1 TENDON <i>number</i> GETS AT <i>elem</i> S2
Meaning	Retrieve geometrical data for a tendons: - all s values of all definitions points (tendon points) - s value at element start or element end (-9999 if not exist) - s value for a element x/l - get lowest and highest s value for element
Examples	TENDON 101 GETALLS TENDON 101 GETS AT 102 BEGIN TENDON 101 GETS AT 102 0.7 TENDON 101 GETS AT 102 S1

Syntax	GET* = GETX or GETY or GETZ TENDON <i>number</i> GET* <i>s-value</i> TENDON <i>number</i> GET* <i>s-value</i> LOCAL <i>elem</i> TENDON <i>number</i> GET* <i>s-value</i> LOCAL <i>elem</i> CROSS TENDON <i>number</i> GET* <i>s-value</i> LOCAL <i>elem</i> <i>point-name</i> TENDON <i>number</i> GETVEC <i>s-value</i> TENDON <i>number</i> GETVEC <i>s-value</i> LOCAL <i>elem</i> TENDON <i>number</i> GETVEC <i>s-value</i> LOCAL <i>elem</i> <i>point-name</i>
Meaning	Retrieve geometrical data for a tendons: - global coordinate (x/y/z) at a specific s value - coordinate (x/l, ey/ez) at a specific s value local to an element - coordinate (x/l,ey/ez) at s local to an element cross section - coordinate (x/l,ey/ez) at s local to an add. point in the el. cross section - tendon vector at a specific s-value, global oriented - tendon vector at s, oriented relative to the element axis - tendon vector at s, oriented relative to the cross point axis the vector result must be assigned to a variable using the setarr command!
Examples	TENDON 101 GETY AT 12.345 TENDON 101 GETX AT 12.345 LOCAL 101 TENDON 101 GETZ AT 12.345 LOCAL 101 BOT TENDON 101 GETVEC AT 12.345 LOCAL 102

Syntax	TENDON <i>number</i> GETXL <i>s-value</i> LOCAL <i>elem</i>
Meaning	Retrieve the position within the element <i>elem</i> for a specific s.
Examples	TENDON 1 GETXL 3.245 LOCAL 101

Syntax	TENDON <i>number</i> GETLENGTH
Meaning	Retrieve the total 3d – length of the tendon.
Examples	TENDON 1 GETLENGTH

Syntax	TENDON <i>number</i> GETBEND <i>s-value</i> TENDON <i>number</i> GETBEND <i>s-value</i> Y TENDON <i>number</i> GETBEND <i>s-value</i> Z TENDON <i>number</i> GETBEND <i>s-value</i> Y LOCAL <i>elem</i> TENDON <i>number</i> GETRADIUS <i>s-value</i> TENDON <i>number</i> GETRADIUS <i>s-value</i> Y TENDON <i>number</i> GETRADIUS <i>s-value</i> Z TENDON <i>number</i> GETRADIUS <i>s-value</i> Y LOCAL <i>elem</i>
Meaning	Retrieve bend or radius of tendon at position <i>s</i> either: - 3D radius - radius in global x/y or x/z plane - radius in x/y or x/z plane of an element
Examples	TENDON 1 GETBEND 3.245 TENDON 1 GETBEND 3.245 Y TENDON 1 GETBEND 3.245 Z LOCAL 102

Syntax	TENDON <i>number</i> GETLC <i>lcnumber</i> AT <i>elem</i> BEGIN TENDON <i>number</i> GETLC <i>lcnumber</i> AT <i>elem</i> END TENDON <i>number</i> GETLC <i>lcnumber</i> AT <i>elem position</i>
Meaning	Retrieve normal force for tendon “number” caused by loadcase “lcnumber” at element “elem”. “positions” is 1 or “BEGIN” for begin and “npart” or “END” for end of element.
Examples	TENDON 101 GETLC 5 AT 102 BEGIN TENDON 101 GETLC 5 AT 102 2

Syntax	TENDON <i>number</i> GETSUP <i>supfile</i> AT <i>elem</i> BEGIN <i>minmax</i> TENDON <i>number</i> GETSUP <i>supfile</i> AT <i>elem</i> END <i>minmax</i> TENDON <i>number</i> GETSUP <i>supfile</i> AT <i>elem position minmax</i>
Meaning	Retrieve normal force for tendon “number” caused by superposition “sup-file” at element “elem”. Parameter <i>minmax</i> selects the specific result for a maximum or minimum value. <i>minmax</i> must be one of MAXVx, MAXVy, ... MAXMy, MAXMz OR MINVx, MINVy, ... MINMy, MINMz.
Examples	TENDON 101 GETSUP “suppos.sup” AT 102 BEGIN MAXNx TENDON 101 GETSUP “suppos.sup” AT 102 2 MINMz

Syntax	TENDON STRESSLABEL GETALL TENDON STRESSLABEL <i>label</i> GETITEMS TENDON STRESSLABEL <i>label</i> ITEM <i>itemnumber</i> GETNAME TENDON STRESSLABEL <i>label</i> ITEM <i>itemnumber</i> TENDON TENDON STRESSLABEL <i>label</i> ITEM <i>itemnumber</i> POSITION TENDON STRESSLABEL <i>label</i> ITEM <i>itemnumber</i> TYPE TENDON STRESSLABEL <i>label</i> ITEM <i>itemnumber</i> VALUE
Meaning	Retrieve stress actions for tendon stress - all stress labels in project - all item numbers for a stresslabel - name of action, tendon-number, position (LEFT/RIGHT), value-type (FORCE, FACTOR), value
Examples	TENDON STRESSLABEL GETALL TENDON STRESSLABE <i>cs1</i> GETITEMS TENDON STRESSLABE <i>cs1</i> ITEM 2 GETNAME

1.12.29 LMANAGE:

Syntax	LMANAGE GETALL
Meaning	Get a list of all load manage entries.
Examples	LMANAGE GETALL

1.12.30 LCASE:

Syntax	LCASE GETALL LCASE GETALLUSER
Meaning	Get a list of all loadcases for which results exist. Get a list of all user-defined loadcases.
Examples	LCASE GETALL LCASE GETALLUSER

Syntax	LCASE <i>lcase</i> GETINFO LCASE <i>lcase</i> GETLOADINFO LCASE <i>lcase</i> GETTYPE LCASE <i>lcase</i> GETLSETS LCASE <i>lcase</i> GETLSET <i>number</i> FACTOR LCASE <i>lcase</i> GETLSET <i>number</i> FORMULA LCASE <i>lcase</i> GETLSET <i>number</i> INCREASE
Meaning	Get a list of all loadcases for which results exist. Get a list of all user-defined loadcases.
Examples	LCASE 500 GETINFO LCASE 500 GETLOADINFO LCASE 500 GETLSETS LCASE 500 GETLSET 501 FACTOR

1.12.31 LSET:

Syntax	LSET GETALL
Meaning	Get a list of all loadsets.
Examples	LSET GETALL

Syntax	LSET <i>lset</i> GETINFO LSET <i>lset</i> GETITEMS
Meaning	Get info for loadset. Get a list of all loadset items. This list consists of multiple entries which must be assigned to an tcl-array variable. The content of this array variable is: "from", "to", "step", "proj", "ndata", "data1", "data2", ... Example: foreach item [LSET 500 GETITEMS] { setarr lsetitem \$item LIST "from: \$lsetitem(from), ... data1: \$lsetitem(data1)" }
Examples	LSET 500 GETINFO LSET 500 GETITEMS

1.12.32 STAGE:

Syntax	STAGE GETALL STAGE GETFIRST STAGE GETLAST STAGE GETTOTAL
Meaning	Get a list of all stages, get the number of the first / last the number of stages.
Examples	STAGE GETALL STAGE GETFIRST

Syntax	STAGE <i>stage-number</i> GETTIME STAGE <i>stage-number</i> GETDURATION STAGE <i>stage-number</i> GETINFO STAGE <i>stage-number</i> GETACT STAGE <i>stage-number</i> GETDEACT RMSERIE <i>elementserie</i>
Meaning	Get informations for stage. Get a list of all elements activated / deactivated in stage <i>stage-number</i> . To produce a FROM – TO – STEP list, use the RMSERIE command with the result!.
Examples	STAGE 1 GETACT

Syntax	STAGE <i>stage-number</i> GETACTION TOTAL
	STAGE <i>stage-number</i> GETACTION <i>action-number</i> NAME
	STAGE <i>stage-number</i> GETACTION <i>action-number</i> INPUT1
	STAGE <i>stage-number</i> GETACTION <i>action-number</i> INPUT2
	STAGE <i>stage-number</i> GETACTION <i>action-number</i> OUTPUT1
	STAGE <i>stage-number</i> GETACTION <i>action-number</i> OUTPUT2
	STAGE <i>stage-number</i> GETACTION <i>action-number</i> INFO
	STAGE <i>stage-number</i> GETACTION <i>action-number</i> TIME
	STAGE <i>stage-number</i> GETACTION <i>action-number</i> DURATION
Meaning	Get total number of action or action information for n-th action.
Examples	STAGE 1 GETACT

1.13 Scope: RMFILE

After the execution of **RMFILE "filename"**, this scope is entered. Within this scope, the following commands are available:

- **RMFILE END:** To end this scope.
- **LINE:** Add a line to the file.

1.13.1 LINE:

Syntax	LINE "content"
Meaning	Add a line to the file. If one of the following characters are use in the content, must be replaced by the character preceeded by a backslash (\): [] { } " \$
Examples	LINE "PLFTXT LB 10.000 -12.000 0.000000 \"Scale 1:1000\""

2 Data conversion from RM7 to RM2000

It is possible to export most of the important input data prepared for a project using RM7 into the RM2000 database directly.

The RM7 project directory must be opened before starting the data transfer and after generating the structural system and the tendon layout a SYSAK file run will activate the whole structural system. Only the materials and cross-sections used in the project will now be transferred.

Note: For exporting data from RM7 to RM2000 V7.52.02 or higher must be used. If it was not shipped with RM2000, order it from your support office!

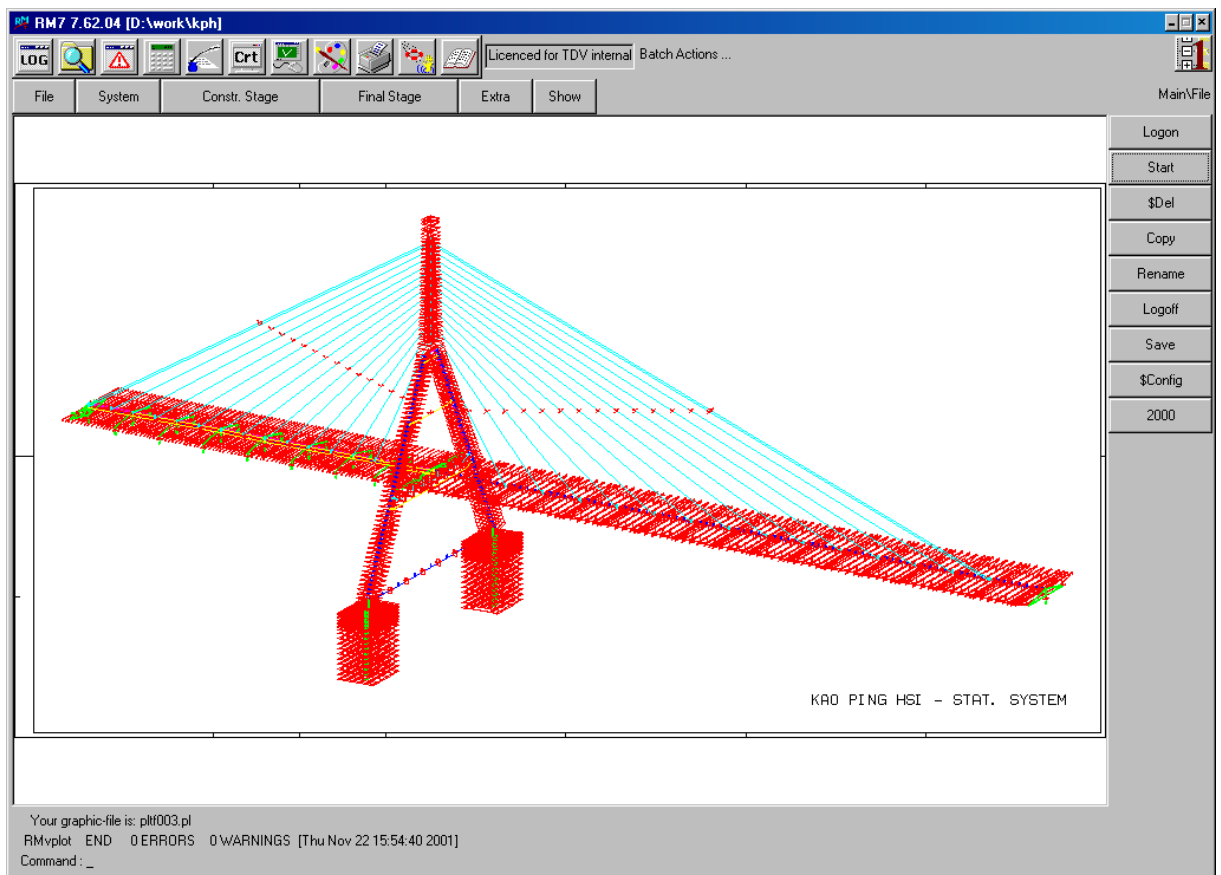
2.1 What can be transferred?

The following data can be transferred to the RM2000 database:

- Node definitions: node coordinates, node supports, node support eccentricities, node orientation, node mass.....
- Element information: element assignments, element eccentricities, element hinges, element orientation.....
- Cross-sections (both those prepared interactively and numerically) except thin walled sections generated with QWOST
- Material assignment.....
- Tendon geometry.....
- Composite section definition (use the environment variable SET COMP=1).....

2.2 How to do it?

1. Change into the appropriate RM7 project directory
2. Start RM7
3. Activate the whole system
4. Select  : the following menu will appear on the right:



5. Select

2000

6. The RM2000 database will be created:

- ➔ rm-bin01.rm8
- ➔ rm-bin02.rm8
- ➔ rm-bin03.rm8
- ➔ rm-bin04.rm8

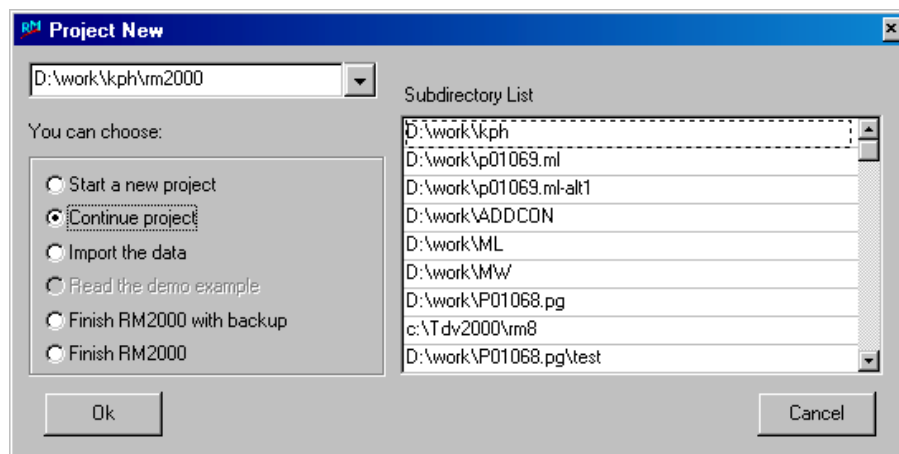
The above RM2000 database will remain in the same directory as the RM7 project from which it was converted – see “How to continue in RM2000” for new directory recommendations.

2.3 How to continue in RM2000?

To avoid data confusion, transfer or copy the newly created *RM2000* database into a new project directory before starting *RM2000* (in that directory!).

Select the new project directory by first selecting the 'Project New' window arrow – see screen shot below:

7. Now start *RM2000* by choosing 'continue project'



8. Complete the input data by defining Load Management, Load Sets, Loading Cases, LOADS AND CONSTR. SCHEDULE, Tendon Schedule.....(Refer to "RM2000 Getting Started" for guidance on the preparation of this data)